

Computer and Robot Vision I



Chapter 3

Binary Machine Vision: Region Analysis

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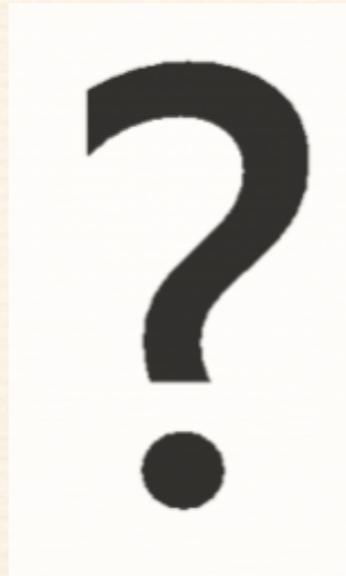
指導教授：傅楸善 博士

3.0 Outline

- Part 1 (textbook content):
 - Region properties
 - Signature segmentation properties
- Part 2 Homework

3.1 Introduction

- region: produced by connected components labeling operator



- region properties: measurement vector input to classifier

3.2 Region Properties (cont')

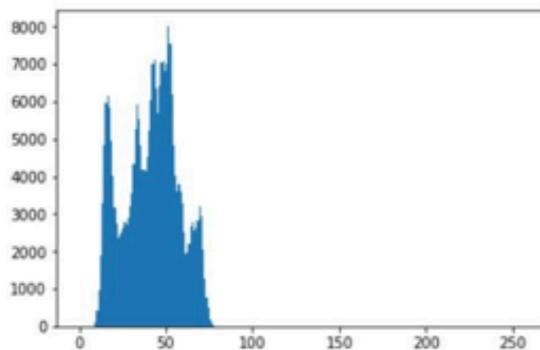
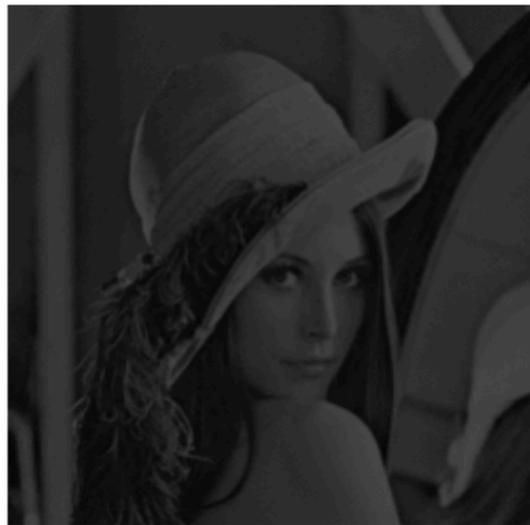
➤ bounding rectangle: smallest rectangle
circumscribes the region

➤ area:
$$A = \sum_{(r,c) \in R} 1$$

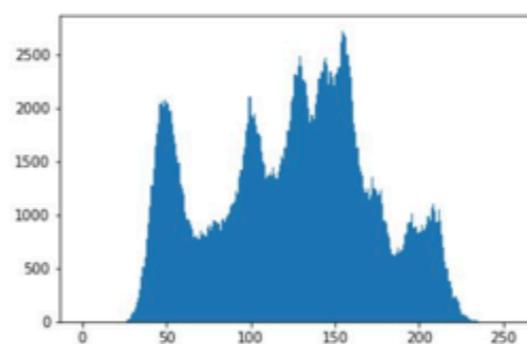
➤ centroid:
$$\bar{r} = \frac{1}{A} \sum_{(r,c) \in R} r \quad \bar{c} = \frac{1}{A} \sum_{(r,c) \in R} c$$

3.2 Region Properties (cont')

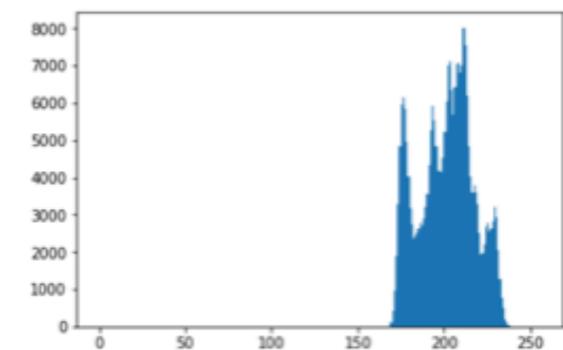
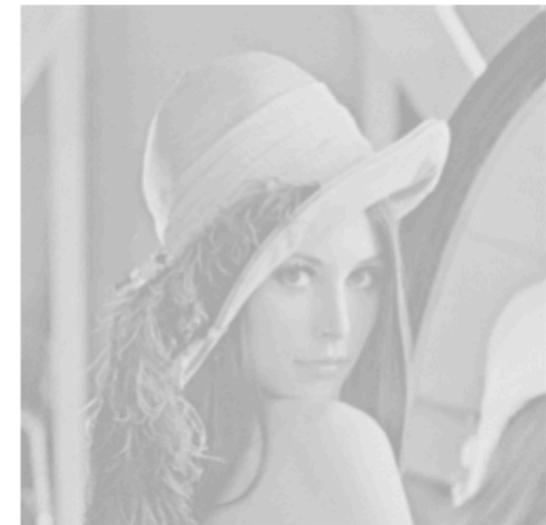
➤ region intensity histogram:



dark and low-contrast



original



bright and low-contrast

3.2 Region Properties (cont')

- bounding rectangle: smallest rectangle circumscribes the region



3.2 Region Properties (cont')

➤ area : $A=21$

➤ centroid :

1. $r=3.857$

2. $c=(1*2+2*5+3*4+4*4+5*3+6*3)/21=3.476$

	0	1	2	3	4	5	6	7
0	0	0	0	0	0	0	0	0
1	0	0	0	0	0	0	1	0
2	0	0	1	1	1	1	1	0
3	0	0	1	1	1	0	0	0
4	0	0	1	1	●	1	0	0
5	0	1	1	1	1	1	0	0
6	0	1	1	0	0	1	1	0
7	0	0	0	0	0	0	0	0

3.2 Region Properties (cont')

➤ border pixel: has some neighboring pixel outside the region

➤ P_4 : 4-connected perimeter: if 8-connectivity for

inside and outside

$$P_4 = \{(r, c) \in R \mid N_8(r, c) - R \neq \emptyset\}$$

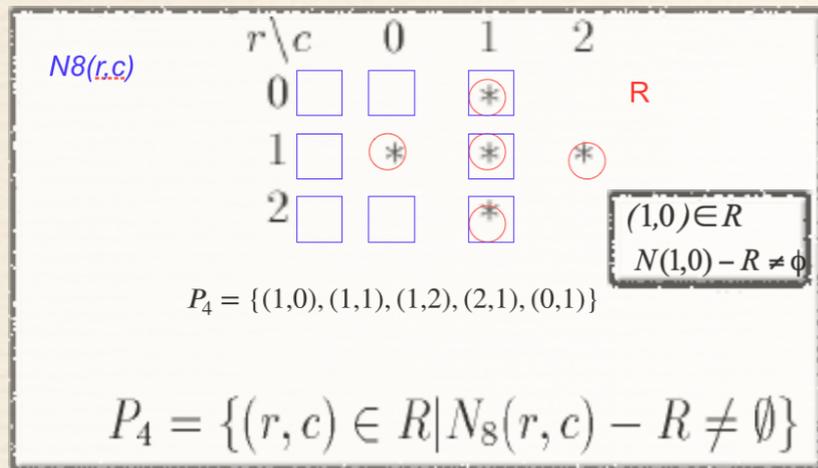
➤ P_8 : 8-connected perimeter: if 4-connectivity for

inside and outside

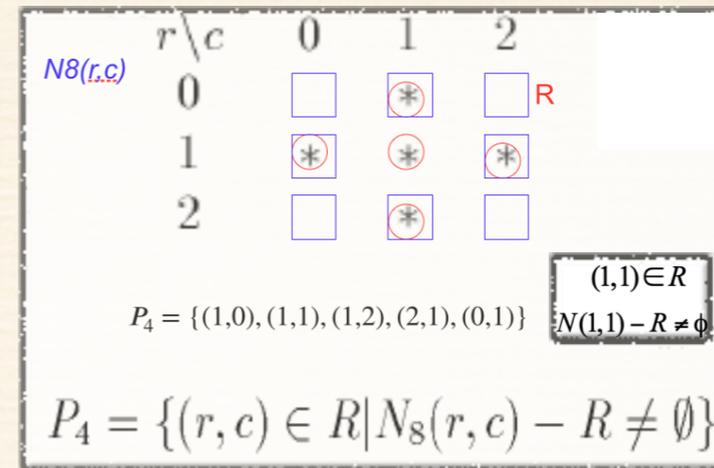
$$P_8 = \{(r, c) \in R \mid N_4(r, c) - R \neq \emptyset\}$$

3.2 Region Properties (cont')

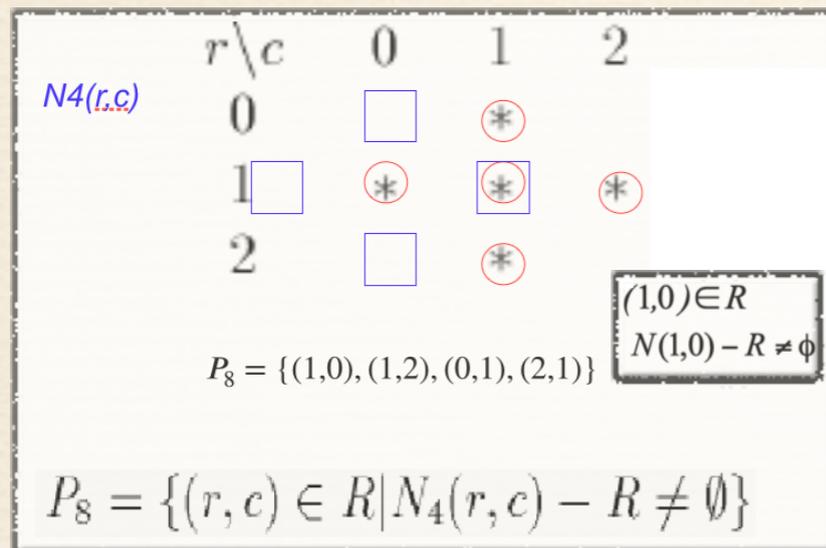
✓ P4 : if $(r,c)=(1,0)$



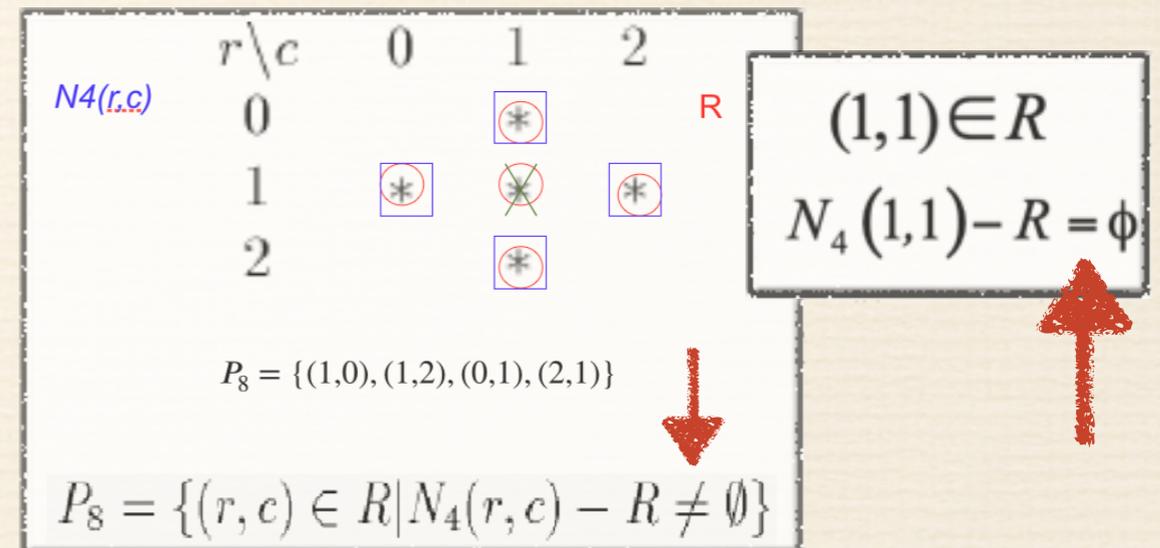
✓ P4 : if $(r,c)=(1,1)$



✓ P8 : if $(r,c)=(1,0)$



□ P8 : if $(r,c)=(1,1)$



3.2 Region Properties (cont')

➤ Eg: center is in P_4 but not in P_8 for

$r \setminus c$	0	1	2
0		*	
1	*	*	*
2		*	



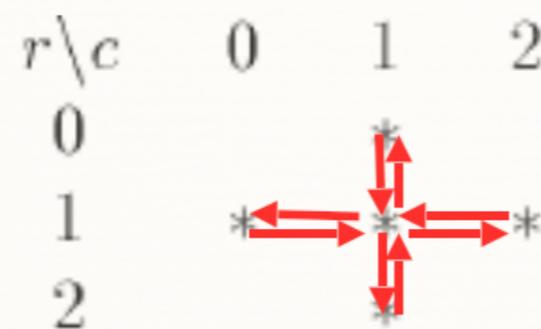
$$P_4 = \{(1,0), (1,1), (1,2), (0,1), (2,1)\}$$

$$P_8 = \{(1,0), (1,2), (0,1), (2,1)\}$$

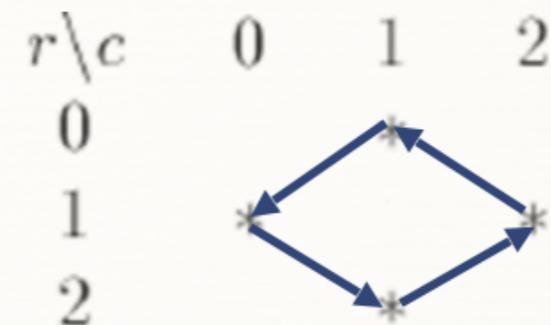
DC & CV Lab.
CSIE NTU

e.g. $P_4 = \{(1,0) \rightarrow (1,1) \rightarrow (2,1) \rightarrow (1,1) \rightarrow (1,2) \rightarrow (1,1) \rightarrow (0,1) \rightarrow (1,1)\}$

e.g. $P_8 = \{(1,0) \rightarrow (2,1) \rightarrow (1,2) \rightarrow (0,1)\}$



P_4



P_8

DC & CV Lab.
CSIE NTU

3.2 Region Properties (cont')

➤ length of perimeter $P = \langle (r_0, c_0), \dots, (r_{K-1}, c_{K-1}) \rangle$,

successive pixels neighbors

$$|P| = \#\{k | (r_{k+1}, c_{k+1}) \in N_4(r_k, c_k)\}$$

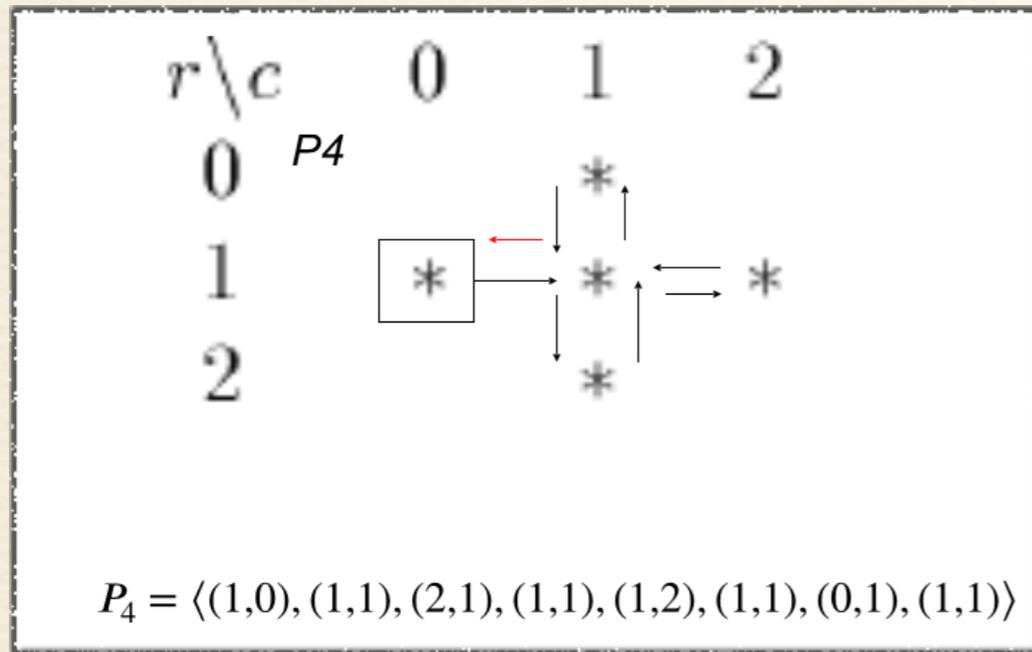
$$+ \sqrt{2} \#\{k | (r_{k+1}, c_{k+1}) \in N_8(r_k, c_k) - N_4(r_k, c_k)\}$$

➤ where $k+1$ is computed modulo K

3.2 Region Properties (cont')

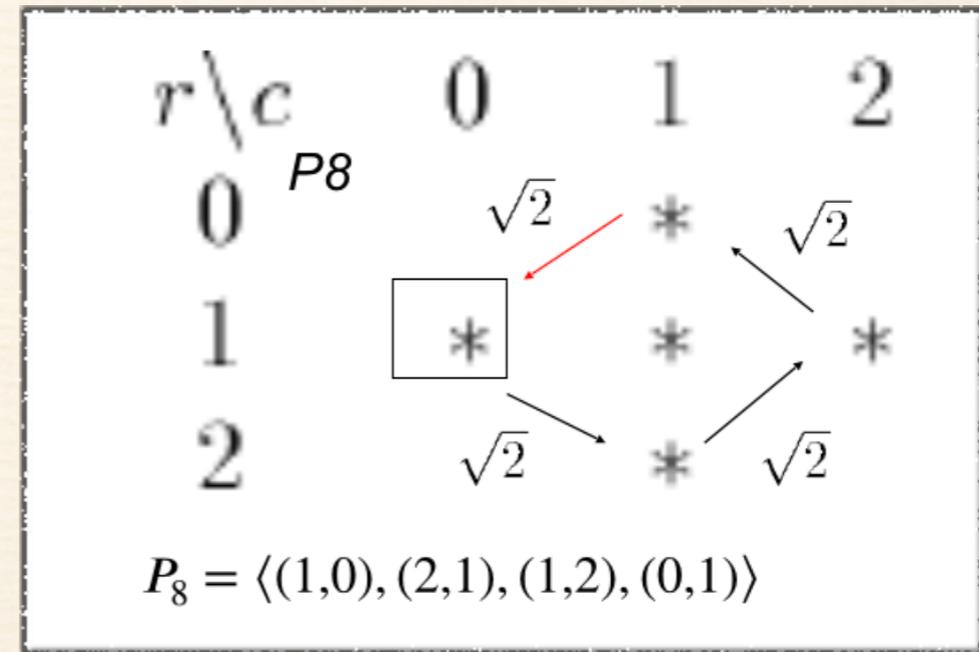
$\Rightarrow |P_4| = 8$

$\blacksquare P_4 : K=8$



$\Rightarrow |P_8| = 4\sqrt{2}$

$\blacksquare P_8 : K=4$



3.2 Region Properties (cont')

- mean distance R from the centroid to the shape boundary

$$\mu_R = \frac{1}{K} \sum_{k=0}^{K-1} \|(r_k, c_k) - (\bar{r}, \bar{c})\|$$

$$\text{e.g. } \mu_R(P_4) = 4/8 = 0.5, \mu_R(P_8) = 1$$

- standard deviation R of distances from centroid to boundary

$$\sigma_R^2 = \frac{1}{K} \sum_{k=0}^{K-1} [\|(r_k, c_k) - (\bar{r}, \bar{c})\| - \mu_R]^2$$

$$\text{e.g. } \sigma_R(P_4) = 0.5, \sigma_R(P_8) = 0$$

3.2 Region Properties (cont')

$$\mu_R = \frac{1}{K} \sum_{k=0}^{K-1} \|(r_k, c_k) - (\bar{r}, \bar{c})\|$$

↷ P_4

↷ P_8

$$P_4 = \langle (1,0), (1,1), (2,1), (1,1), (1,2), (1,1), (0,1), (1,1) \rangle$$

e.g. $\mu_R(P_4) = 4/8 = 0.5, \mu_R(P_8) = 1$

$$\mu_R(P_4) = 4/8$$

$r \setminus c$	0	1	2
0		*	
1	*	*	*
2		*	

$$(\bar{r}, \bar{c}) = (1,1)$$

- $\|(1,0) - (\bar{r}, \bar{c})\| = \|(0,-1)\| = 1$
- $\|(1,1) - (\bar{r}, \bar{c})\| = \|(0,0)\| = 0$
- $\|(2,1) - (\bar{r}, \bar{c})\| = \|(1,0)\| = 1$
- $\|(1,1) - (\bar{r}, \bar{c})\| = \|(0,0)\| = 0$
- $\|(1,2) - (\bar{r}, \bar{c})\| = \|(0,1)\| = 1$
- $\|(1,1) - (\bar{r}, \bar{c})\| = \|(0,0)\| = 0$
- $\|(0,1) - (\bar{r}, \bar{c})\| = \|-1,0\| = 1$
- $\|(1,1) - (\bar{r}, \bar{c})\| = \|(0,0)\| = 0$

$$P_8 = \langle (1,0), (2,1), (1,2), (0,1) \rangle$$

e.g. $\mu_R(P_4) = 4/8 = 0.5, \mu_R(P_8) = 1$

$$\mu_R(P_8) = 1$$

$r \setminus c$	0	1	2
0		*	
1	*	*	*
2		*	

$$(\bar{r}, \bar{c}) = (1,1)$$

- $\|(1,0) - (\bar{r}, \bar{c})\| = \|(0,-1)\| = 1$
- $\|(2,1) - (\bar{r}, \bar{c})\| = \|(1,0)\| = 1$
- $\|(1,2) - (\bar{r}, \bar{c})\| = \|(0,1)\| = 1$
- $\|(0,1) - (\bar{r}, \bar{c})\| = \|-1,0\| = 1$

3.2 Region Properties (cont')

$$\sigma_R^2 = \frac{1}{K} \sum_{k=0}^{K-1} [\| (r_k, c_k) - (\bar{r}, \bar{c}) \| - \mu_R]^2$$

➤ P_4

➤ P_8

$P_4 = \langle (1,0), (1,1), (2,1), (1,1), (1,2), (1,1), (0,1), (1,1) \rangle$

$\sigma_R(P_4) = 0.5$

$r \setminus c$	0	1	2
0		*	
1	*	*	*
2		*	

$(\bar{r}, \bar{c}) = (1,1) \quad \mu_R = 0.5$

- $\| (1,0) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,-1) \| - 0.5$
- $\| (1,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,0) \| - 0.5$
- $\| (2,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (1,0) \| - 0.5$
- $\| (1,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,0) \| - 0.5$
- $\| (1,2) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,1) \| - 0.5$
- $\| (1,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,0) \| - 0.5$
- $\| (0,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (-1,0) \| - 0.5$
- $\| (1,1) - (\bar{r}, \bar{c}) \| - 0.5 = \| (0,0) \| - 0.5$

$P_8 = \langle (1,0), (2,1), (1,2), (0,1) \rangle$

$\sigma_R(P_8) = 0$

$r \setminus c$	0	1	2
0		*	
1	*	*	*
2		*	

$(\bar{r}, \bar{c}) = (1,1) \quad \mu_R = 1$

- $\| (1,0) - (\bar{r}, \bar{c}) \| - 1 = \| (0,-1) \| - 1$
- $\| (2,1) - (\bar{r}, \bar{c}) \| - 1 = \| (1,0) \| - 1$
- $\| (1,2) - (\bar{r}, \bar{c}) \| - 1 = \| (0,1) \| - 1$
- $\| (0,1) - (\bar{r}, \bar{c}) \| - 1 = \| (-1,0) \| - 1$

3.2 Region Properties (cont')

- Haralick shows that μ_R/σ_R has properties:
1. digital shape \rightarrow circular, μ_R/σ_R increases monotonically
 2. μ_R/σ_R similar for similar digital/continuous shapes
 3. orientation (rotation) and area (scale) independent

3.2 Region Properties (cont')

- Average gray level (intensity)

$$\mu = \frac{1}{A} \sum_{(r,c) \in R} I(r,c)$$

- Gray level (intensity) variance

$$\sigma^2 = \frac{1}{A} \sum_{(r,c) \in R} [I(r,c) - \mu]^2 = \left[\frac{1}{A} \sum_{(r,c) \in R} I(r,c)^2 \right] - \mu^2$$

- ☑ right hand equation lets us compute variance with only one pass

3.2 Region Properties (cont')

- microtexture properties : used to measure the texture of regions
- S : set of pixels in designated spatial relationship
- P : region's co-occurrence matrix

$$P(g_1, g_2) = \frac{\#\{[(r_1, c_1), (r_2, c_2)] \in S | I(r_1, c_1) = g_1 \text{ and } I(r_2, c_2) = g_2\}}{\#S}$$

3.2 Region Properties (cont')

➤ GLCM (Gray-Level Co-occurrence Matrix)

(1,1)	(1,2)	(1,3)	(1,4)
(2,1)	(2,2)	(2,3)	(2,4)
(3,1)	(3,2)	(3,3)	(3,4)
(4,1)	(4,2)	(4,3)	(4,4)

$$L_y = \{1, 2, 3, 4\}$$

$$L_x = \{1, 2, 3, 4\}$$

$$S = \{((k, l), (m, n)) \in (L_y \times L_x) \times (L_y \times L_x) \mid k - m = 0, |l - n| = 1\}$$

$$= \{((1, 1), (1, 2)), ((1, 2), (1, 1)), ((1, 2), (1, 3)), ((1, 3), (1, 2)), ((1, 3), (1, 4)), ((1, 4), (1, 3)), ((2, 1), (2, 2)), ((2, 2), (2, 1)), ((2, 2), (2, 3)), ((2, 3), (2, 2)), ((2, 3), (2, 4)), ((2, 4), (2, 3)), ((3, 1), (3, 2)), ((3, 2), (3, 1)), ((3, 2), (3, 3)), ((3, 3), (3, 2)), ((3, 3), (3, 4)), ((3, 4), (3, 3)), ((4, 1), (4, 2)), ((4, 2), (4, 1)), ((4, 2), (4, 3)), ((4, 3), (4, 2)), ((4, 3), (4, 4)), ((4, 4), (4, 3))\}$$

Figure 9.2 The set of all distance-1 horizontal neighboring resolution cells on a 4×4 image.

往右與往左
來回都有

0 degree

3.2 Region Properties (cont')

0	0	1	1
0	0	1	1
0	2	2	2
2	2	3	3

Gray Level	Gray Level			
	0	1	2	3
0	#(0,0)	#(0,1)	#(0,2)	#(0,3)
1	#(1,0)	#(1,1)	#(1,2)	#(1,3)
2	#(2,0)	#(2,1)	#(2,2)	#(2,3)
3	#(3,0)	#(3,1)	#(3,2)	#(3,3)

$$0^\circ P_H = \begin{pmatrix} 4 & 2 & 1 & 0 \\ 2 & 4 & 0 & 0 \\ 1 & 0 & 6 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix}$$

$$90^\circ P_V = \begin{pmatrix} 6 & 0 & 2 & 0 \\ 0 & 4 & 2 & 0 \\ 2 & 2 & 2 & 2 \\ 0 & 0 & 2 & 0 \end{pmatrix}$$

$$135^\circ P_{LD} = \begin{pmatrix} 2 & 1 & 3 & 0 \\ 1 & 2 & 1 & 0 \\ 3 & 1 & 0 & 2 \\ 0 & 0 & 2 & 0 \end{pmatrix}$$

$$45^\circ P_{SD} = \begin{pmatrix} 4 & 1 & 0 & 0 \\ 1 & 2 & 2 & 0 \\ 0 & 2 & 4 & 1 \\ 0 & 0 & 1 & 0 \end{pmatrix}$$

Figure 9.3 Spatial co-occurrence calculations (Haralick, Shanmugam, and Dinstein, 1973).

$$0^\circ P_H = \begin{matrix} & \begin{matrix} 0 & 1 & 2 & 3 \end{matrix} \\ \begin{matrix} 0 \\ 1 \\ 2 \\ 3 \end{matrix} & \begin{pmatrix} 4 & 2 & 1 & 0 \\ 2 & 4 & 0 & 0 \\ 1 & 0 & 6 & 1 \\ 0 & 0 & 1 & 2 \end{pmatrix} \end{matrix}$$

$P(1,0)$

$P(0,1)$

$P(2,2)$

0	0	1	1
0	0	1	1
0	2	2	2
2	2	3	3

3.2 Region Properties (cont')

➤ Texture properties example :

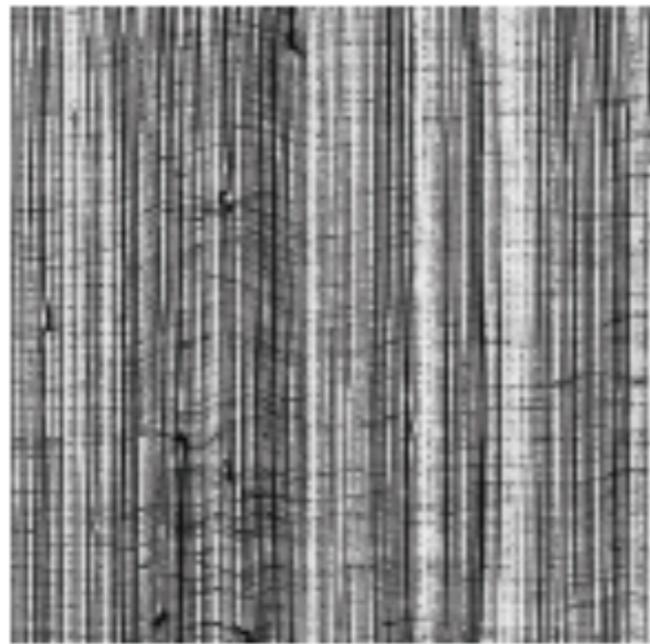
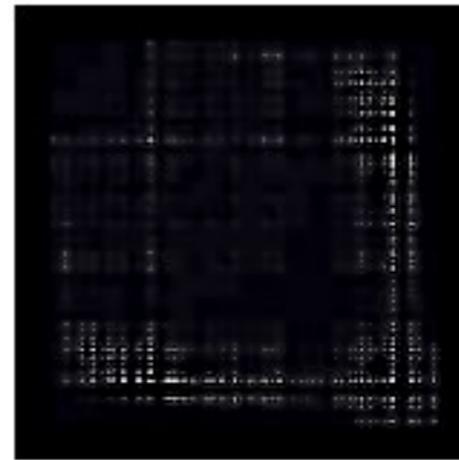
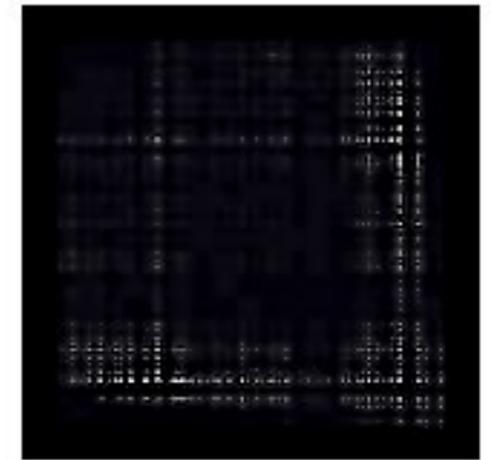


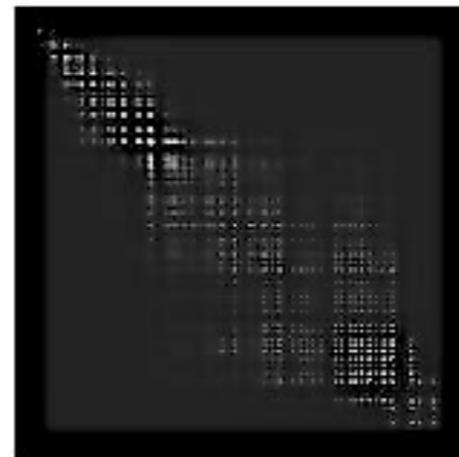
圖 2.4 結構性紋理影像實例



(a) 0 度



(b) 45 度



(c) 90 度



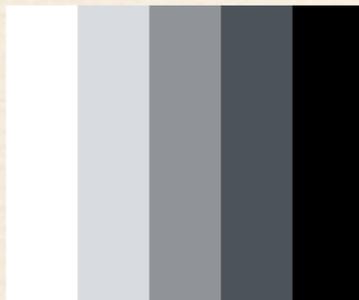
(d) 135 度

3.2 Region Properties (cont')

➤ Texture properties extreme example :

Gray level value
(approximation)

90 degree



4	3	2	1	0
4	3	2	1	0
4	3	2	1	0
4	3	2	1	0
4	3	2	1	0

8	0	0	0	0
0	8	0	0	0
0	0	8	0	0
0	0	0	8	0
0	0	0	0	8

3.2 Region Properties (cont')

- texture second moment (Haralick, Shanmugam, and Dinstein, 1973)

$$M = \sum_{g_1, g_2} P^2(g_1, g_2)$$

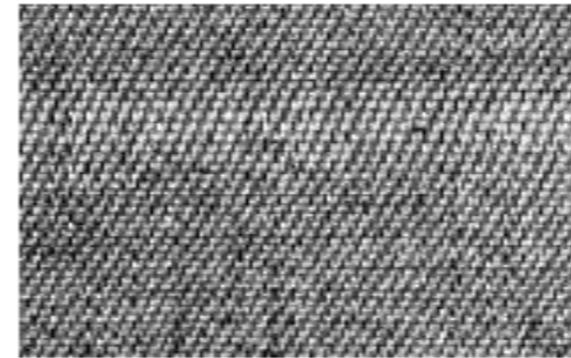


圖 2.8 高度一致性與均勻性影像實例



圖 2.9 高度一致性與均勻性影像之 GLCM

- texture entropy

$$E = - \sum_{g_1, g_2} P(g_1, g_2) \log P(g_1, g_2)$$



圖 2.12 高複雜度影像實例



圖 2.13 高複雜度影像之 GLCM

3.2 Region Properties (cont')

➤ texture contrast

$$C = \sum_{g_1} \sum_{g_2} |g_1 - g_2| P(g_1, g_2)$$



圖 2.6 高對比度影像實例



圖 2.7 高對比度影像之 GLCM

➤ texture homogeneity

$$H = \sum_{g_1} \sum_{g_2} \frac{P(g_1, g_2)}{k + |g_1 - g_2|}$$

where k is some small constant

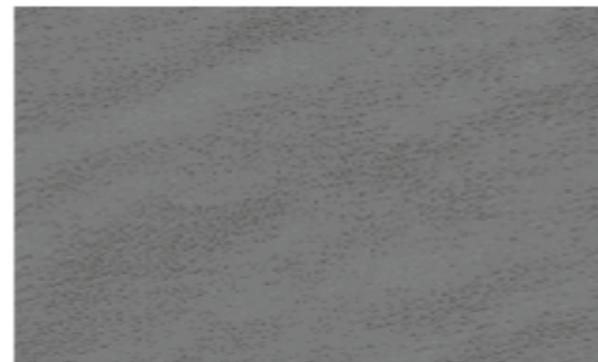


圖 2.10 高同質性影像實例

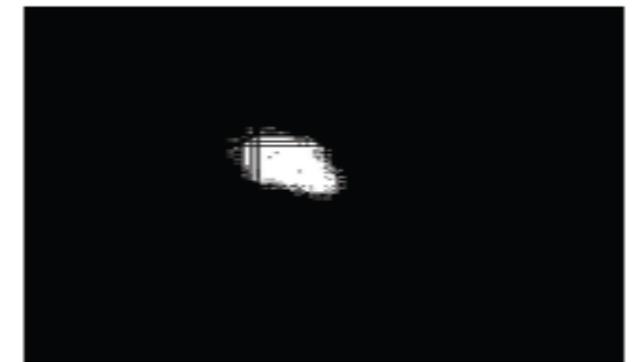


圖 2.11 高同質性影像之 GLCM

3.2.1 Extremal Points

➤ Extremal Points

■ Definition

1. points
2. axes
3. length
4. orientation

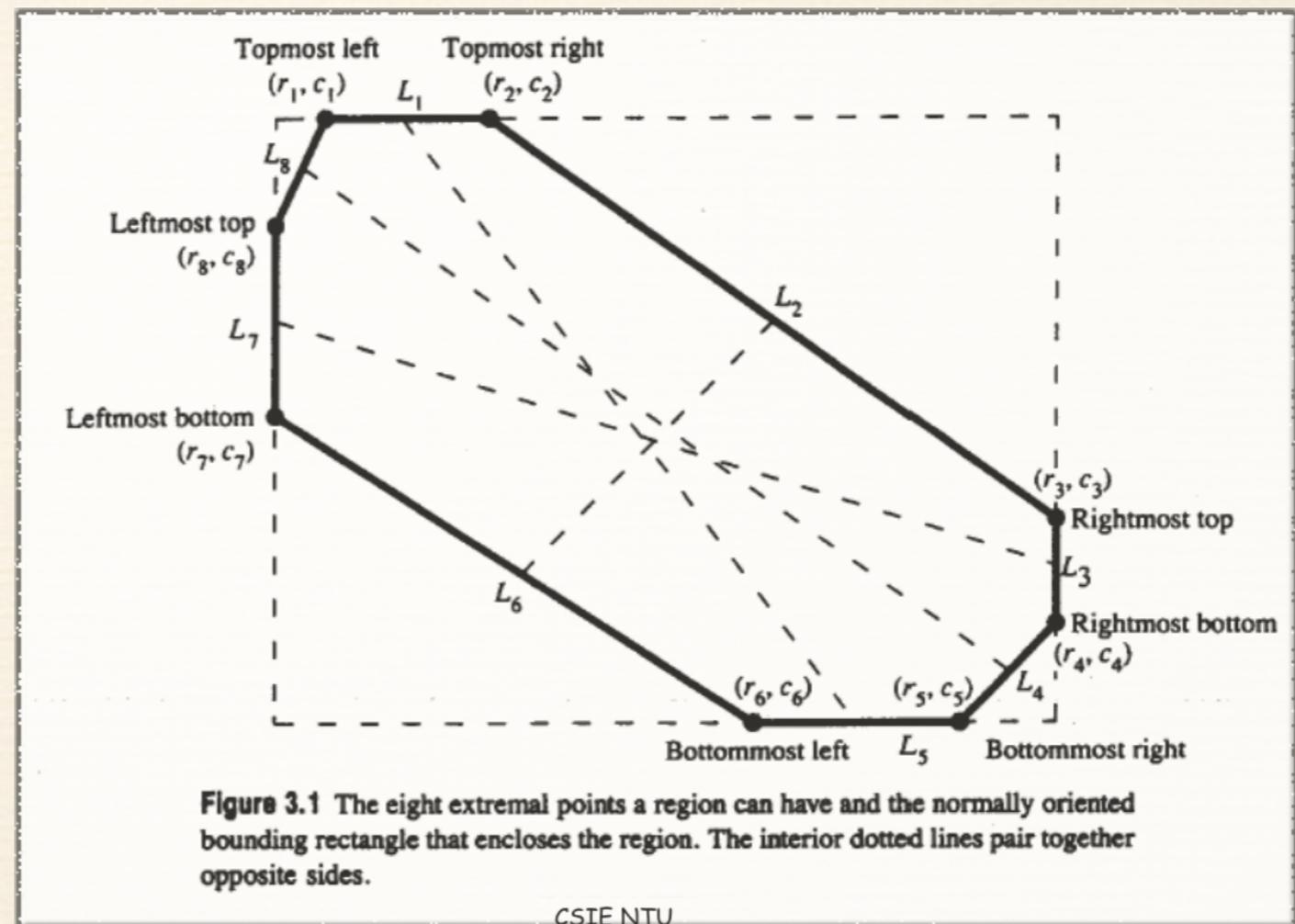
■ Three cases : linelike shape

- ① Triangular shape
- ② square and rectangular shape
- ③ octagonal shape

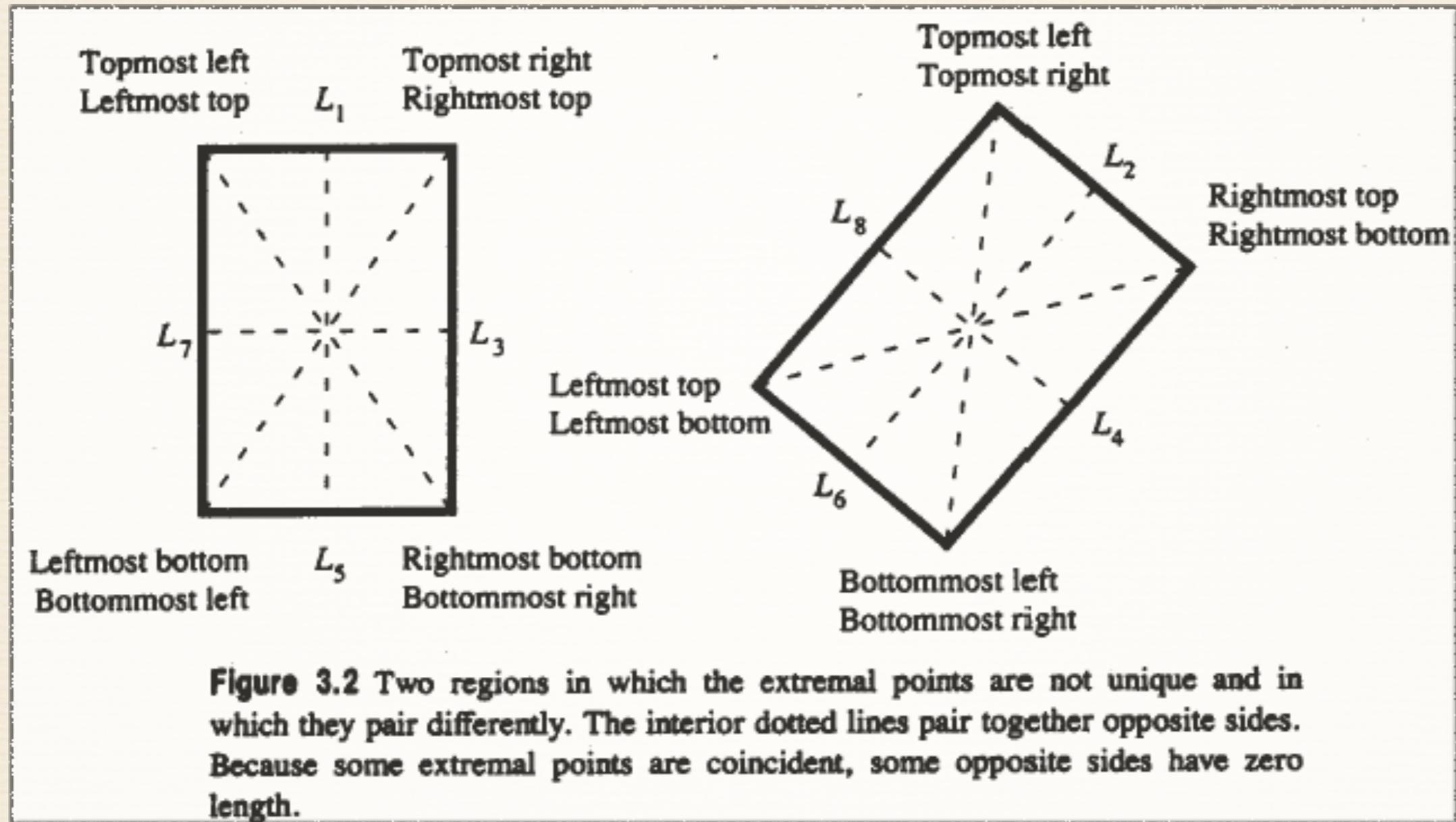
3.2.1 Extremal Points (cont')

➤ eight distinct extremal pixels:

1. topmost right
2. rightmost top
3. rightmost bottom
4. bottommost right
5. bottommost left
6. leftmost bottom
7. leftmost top
8. topmost left



3.2.1 Extremal Points (cont')



3.2.1 Extremal Points (cont')

- association of the name of the eight extremal points with their coordinates

Table 3.1 Association of the name of the eight extremal points with their coordinate representation.

Name of Extremal Point	Coordinate Representation
Topmost left	(r_1, c_1)
Topmost right	(r_2, c_2)
Rightmost top	(r_3, c_3)
Rightmost bottom	(r_4, c_4)
Bottommost right	(r_5, c_5)
Bottommost left	(r_6, c_6)
Leftmost bottom	(r_7, c_7)
Leftmost top	(r_8, c_8)

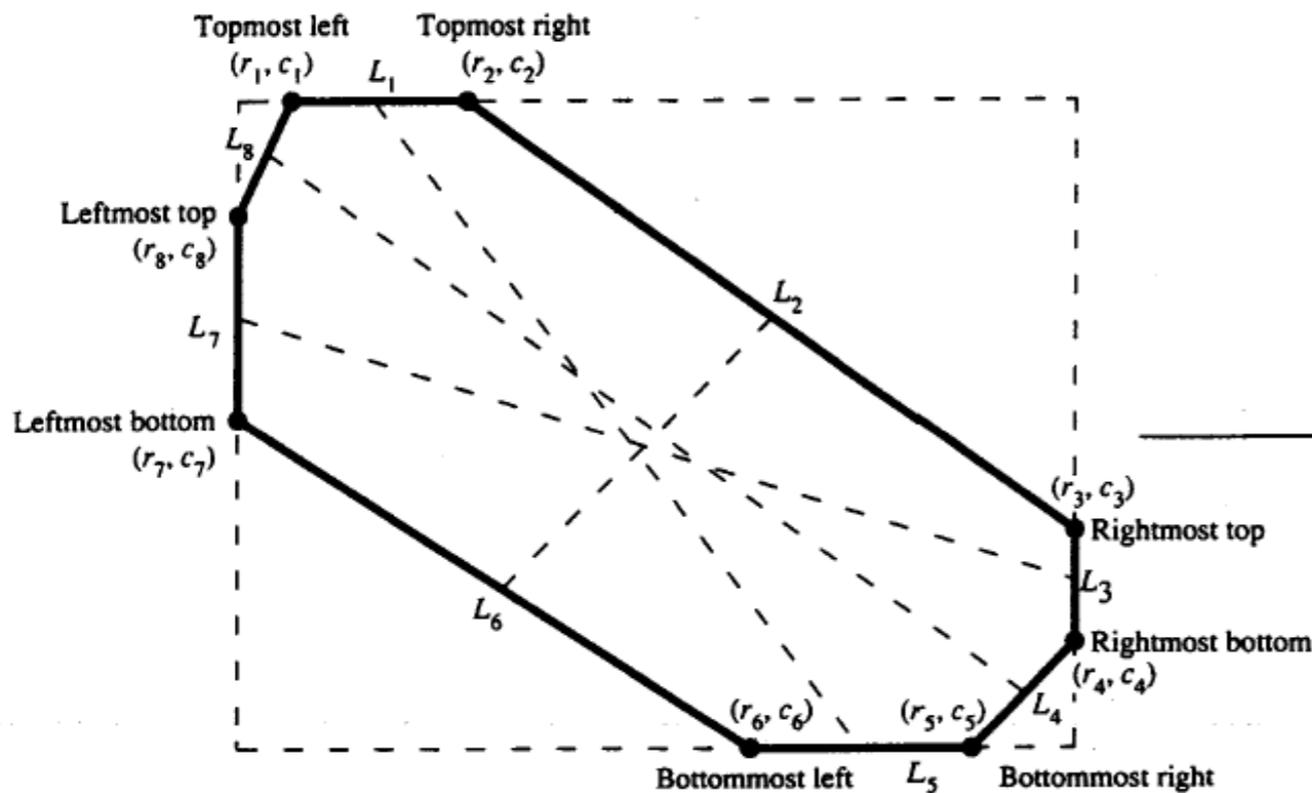


Figure 3.1 The eight extremal points a region can have and the normally oriented bounding rectangle that encloses the region. The interior dotted lines pair together opposite sides.

3.2.1 Extremal Points (cont')

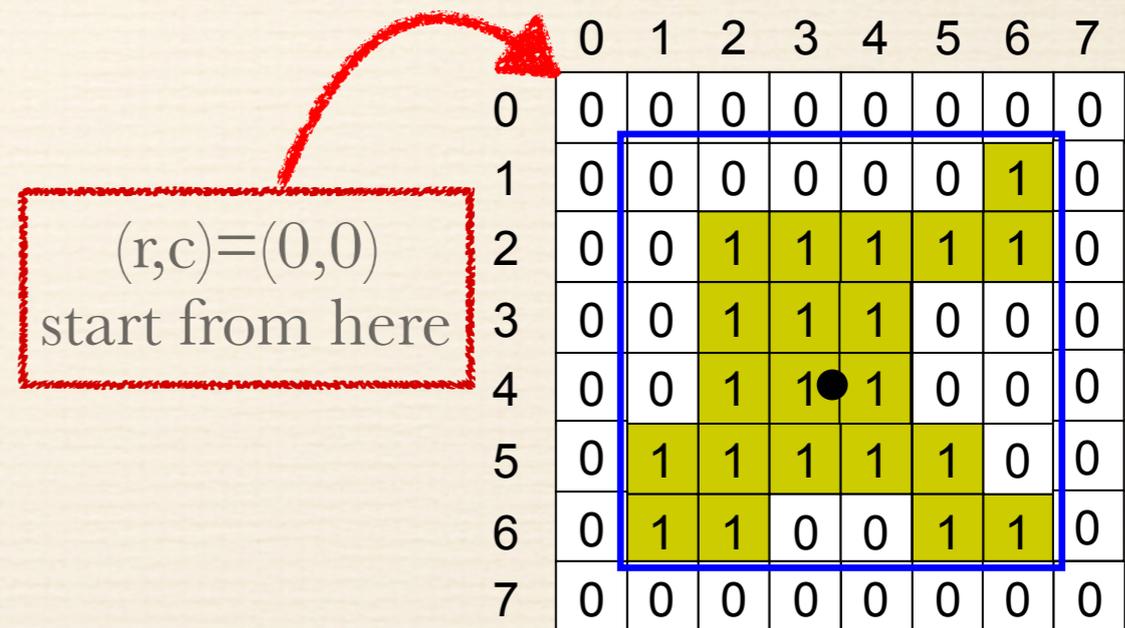
➤ association of the name of an external coordinate with its definition :

Table 3.2 Association of the name of an extremal coordinate with its definition.

Name of Extremal Coordinate	Coordinate Representation and Definition
Topmost row	$rmin = \min\{r (r, c) \in R\}$
Bottommost row	$rmax = \max\{r (r, c) \in R\}$
Leftmost column	$cmin = \min\{c (r, c) \in R\}$
Rightmost column	$cmax = \max\{c (r, c) \in R\}$

➤ directly define the coordinates of the extremal points:

$$\begin{aligned}
 r_1 = r_2 = rmin & & r_5 = r_6 = rmax \\
 c_1 = \min\{c | (rmin, c) \in R\} & & c_5 = \max\{c | (rmax, c) \in R\} \\
 c_2 = \max\{c | (rmin, c) \in R\} & & c_6 = \min\{c | (rmax, c) \in R\} \\
 r_3 = \min\{r | (r, cmax) \in R\} & & r_7 = \max\{r | (r, cmin) \in R\} \\
 r_4 = \max\{r | (r, cmax) \in R\} & & r_8 = \min\{r | (r, cmin) \in R\} \\
 c_3 = c_4 = cmax & & c_7 = c_8 = cmin
 \end{aligned}$$



3.2.1 Extremal Points (cont')

- extremal points occur in opposite pairs:
 - topmost left  bottommost right
 - topmost right  bottommost left
 - rightmost top  leftmost bottom
 - rightmost bottom  leftmost top
- each opposite extremal point pair: defines an axis
- axis properties: length, orientation

3.2.1 Extremal Points (cont')

- orientation taken counterclockwise w.r.t. column (horizontal) axis

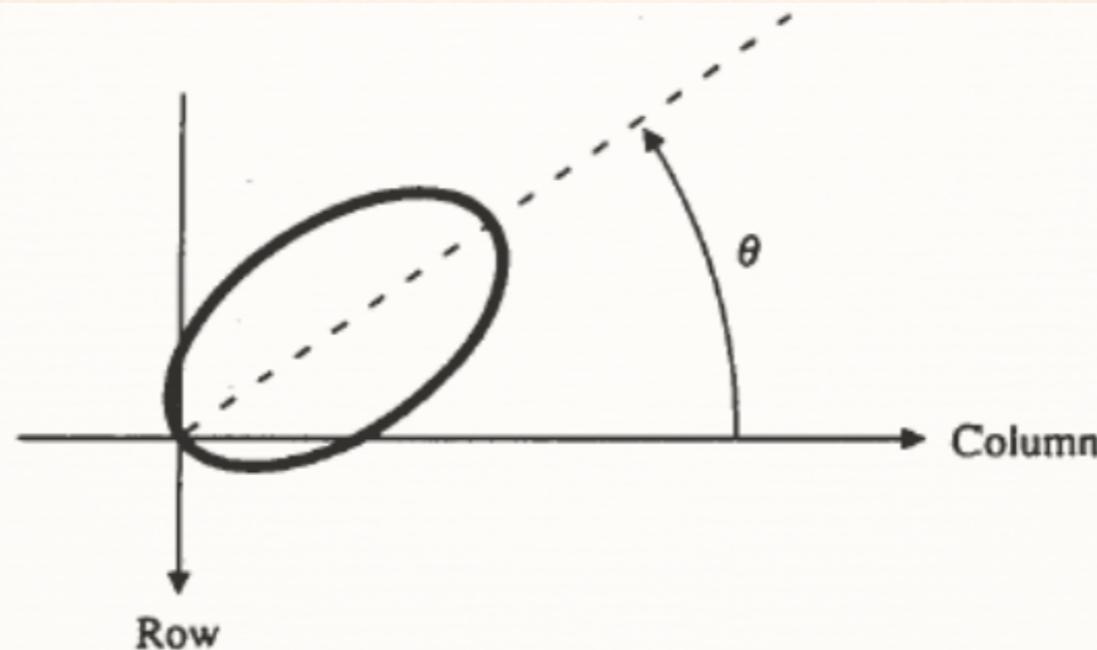
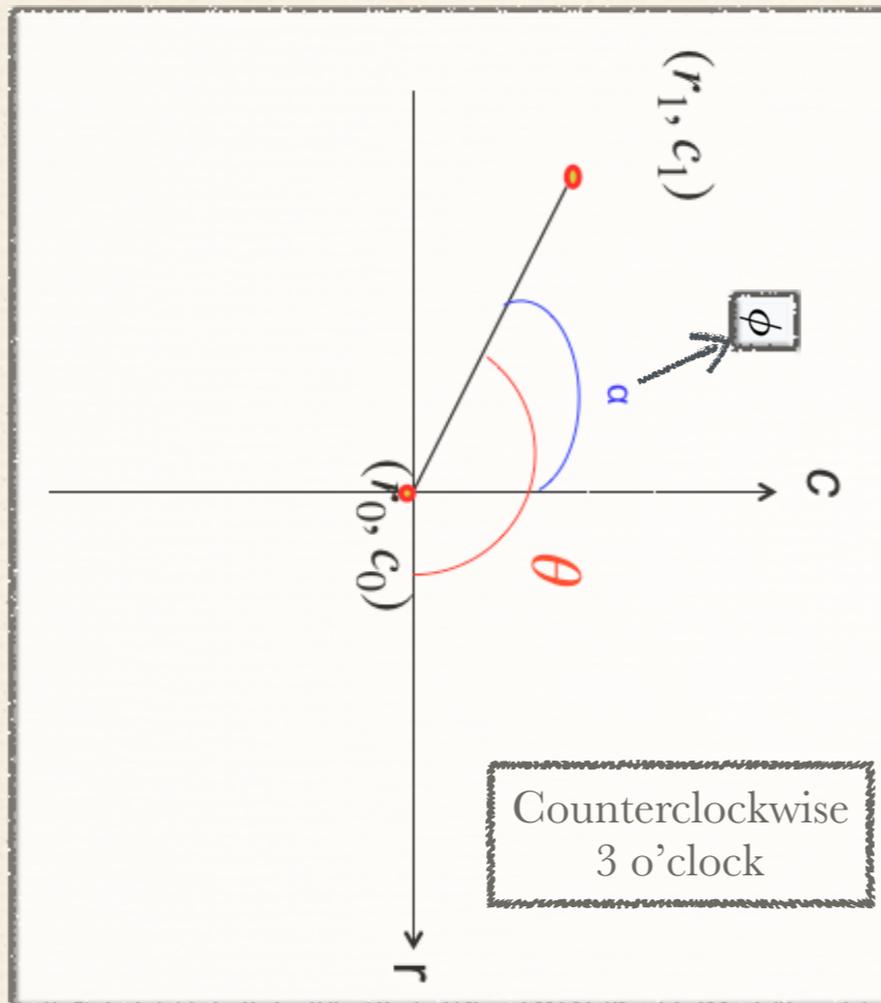


Figure 3.3 The eight extremal points a region can have and the normally oriented bounding rectangle that encloses the region. The interior dotted lines pair together opposite extremal points. They constitute the axes M_1 , M_2 , M_3 , and M_4 .

3.2.1 Extremal Points (cont')



- Goal: $\alpha = ?$

$$\tan\theta = \frac{c_0 - c_1}{r_0 - r_1}$$

$$\tan\theta = \tan(90 + \alpha) = -\cot\alpha$$

$$\cot\alpha = -\frac{c_0 - c_1}{r_0 - r_1}$$

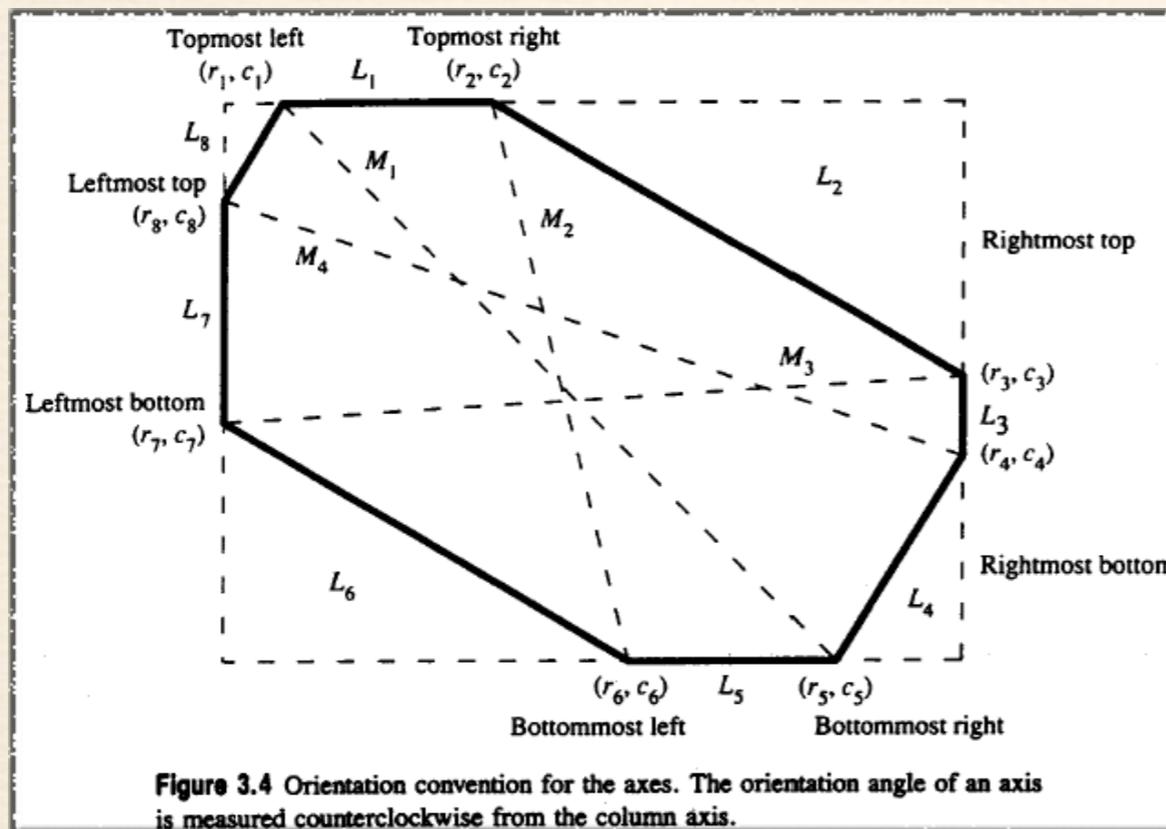
$$\tan\alpha = -\frac{r_0 - r_1}{c_0 - c_1}$$

$$\alpha = \tan^{-1}\left(-\frac{r_0 - r_1}{c_0 - c_1}\right)$$

$(r,c) \neq (x,y)$
 $(r,c) = (\text{down to positive, right to positive})$
 $r_0 > r_1, c_1 > c_0$

3.2.1 Extremal Points (cont')

- orientation convention for the axes
- axes paired : M1 with M3 and M2 with M4



$$\phi_1 = \tan^{-1} \frac{r_1 - r_5}{-(c_1 - c_5)}$$

$$\phi_2 = \tan^{-1} \frac{r_2 - r_6}{-(c_2 - c_6)}$$

$$\phi_3 = \tan^{-1} \frac{r_3 - r_7}{-(c_3 - c_7)}$$

$$\phi_4 = \tan^{-1} \frac{r_4 - r_8}{-(c_4 - c_8)}$$

3.2.1 Extremal Points (cont')

- the length covered by two pixels horizontally adjacent
 1. distance between pixel centers
 2. from left edge of left pixel to right edge of right pixel



- distance calculation: add a small increment to the Euclidean distance

$$M_1 = \sqrt{(r_1 - r_5)^2 + (c_1 - c_5)^2} + Q(\phi_1)$$

$$M_2 = \sqrt{(r_2 - r_6)^2 + (c_2 - c_6)^2} + Q(\phi_2)$$

$$M_3 = \sqrt{(r_3 - r_7)^2 + (c_3 - c_7)^2} + Q(\phi_3)$$

$$M_4 = \sqrt{(r_4 - r_8)^2 + (c_4 - c_8)^2} + Q(\phi_4)$$

M_1 : axis between (r_1, c_1) and (r_5, c_5)

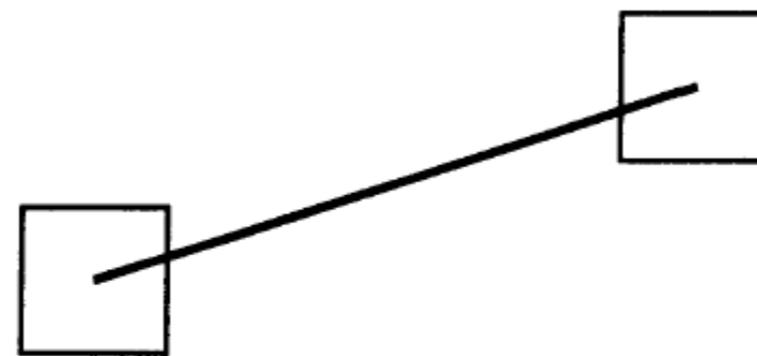
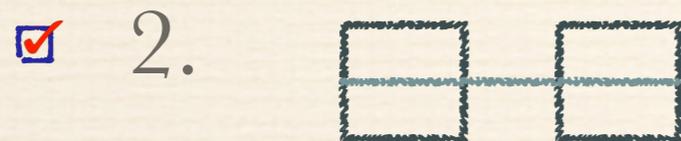
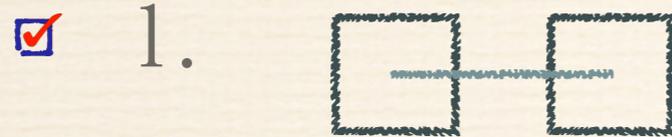
M_2 : axis between (r_2, c_2) and (r_6, c_6)

M_3 : axis between (r_3, c_3) and (r_7, c_7)

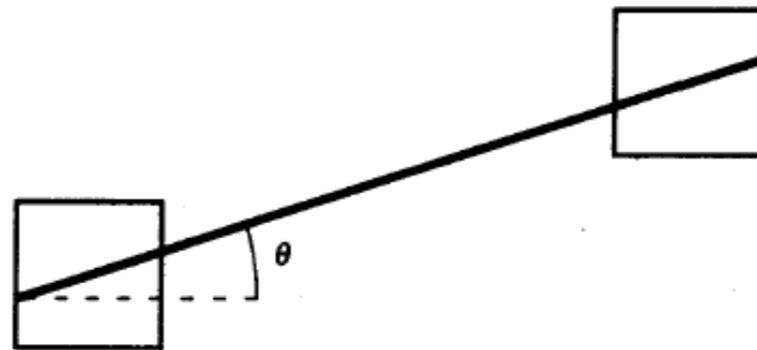
M_4 : axis between (r_4, c_4) and (r_8, c_8)

3.2.1 Extremal Points (cont')

➤ length going from left edge of left pixel to right edge of right pixel



(a)



(b)

Figure 3.5 Diagram showing why the distance between two pixels must be increased if it is to count length going from the left edge of the left pixel to the right edge of the right pixel. Part (a) shows the distance between pixel centers; (b) shows the left edge to right edge distance. Each pixel must add a length that is the length of the hypotenuse of a right triangle having base $1/2$. For $|\theta| < 45^\circ$, this length is $1/2 \cos \theta$ for each pixel.

3.2.1 Extremal Points (cont')

➤ length going from left edge of left pixel to right edge of right pixel (cont')

$$Q(\theta) = \begin{cases} \frac{1}{|\cos \theta|} & \text{if } |\theta| < 45^\circ \\ \frac{1}{|\sin \theta|} & \text{if } |\theta| > 45^\circ \end{cases}$$

$$M_1 = \sqrt{(r_1 - r_5)^2 + (c_1 - c_5)^2} + Q(\phi_1)$$

$$M_2 = \sqrt{(r_2 - r_6)^2 + (c_2 - c_6)^2} + Q(\phi_2)$$

$$M_3 = \sqrt{(r_3 - r_7)^2 + (c_3 - c_7)^2} + Q(\phi_3)$$

$$M_4 = \sqrt{(r_4 - r_8)^2 + (c_4 - c_8)^2} + Q(\phi_4)$$

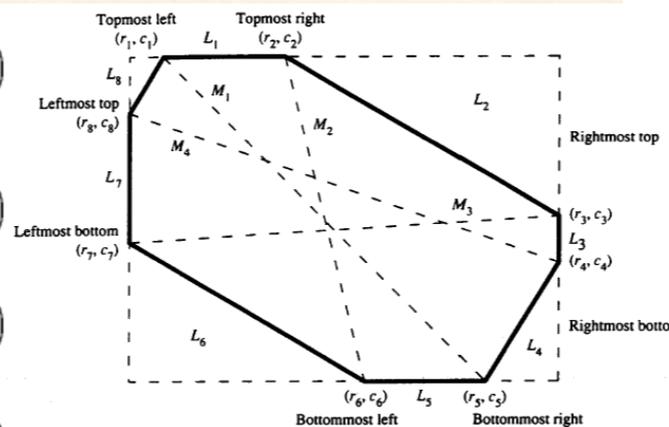
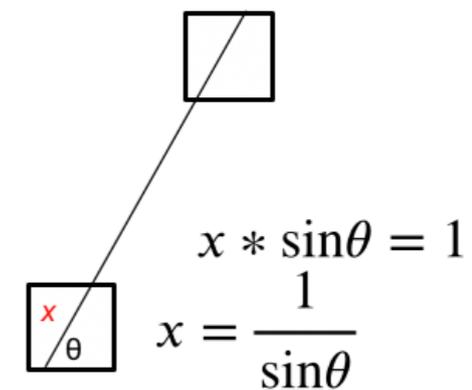


Figure 3.4 Orientation convention for the axes. The orientation angle of an axis is measured counterclockwise from the column axis.



➤ distance between i th and j th extremal point

$$M_{ij} = \sqrt{(r_i - r_j)^2 + (c_i - c_j)^2} + 1.12$$

➤ average value of $Q(\theta) = 1.12$, largest error $0.294 = \sqrt{2} - 1.12$

3.2.1 Extremal Points (cont')

➤ How can we use extremal points?

1. Line's length/orientation

2. Triangle's base/height

3. Rectangle's orientation

3.2.1 Extremal Points (cont')

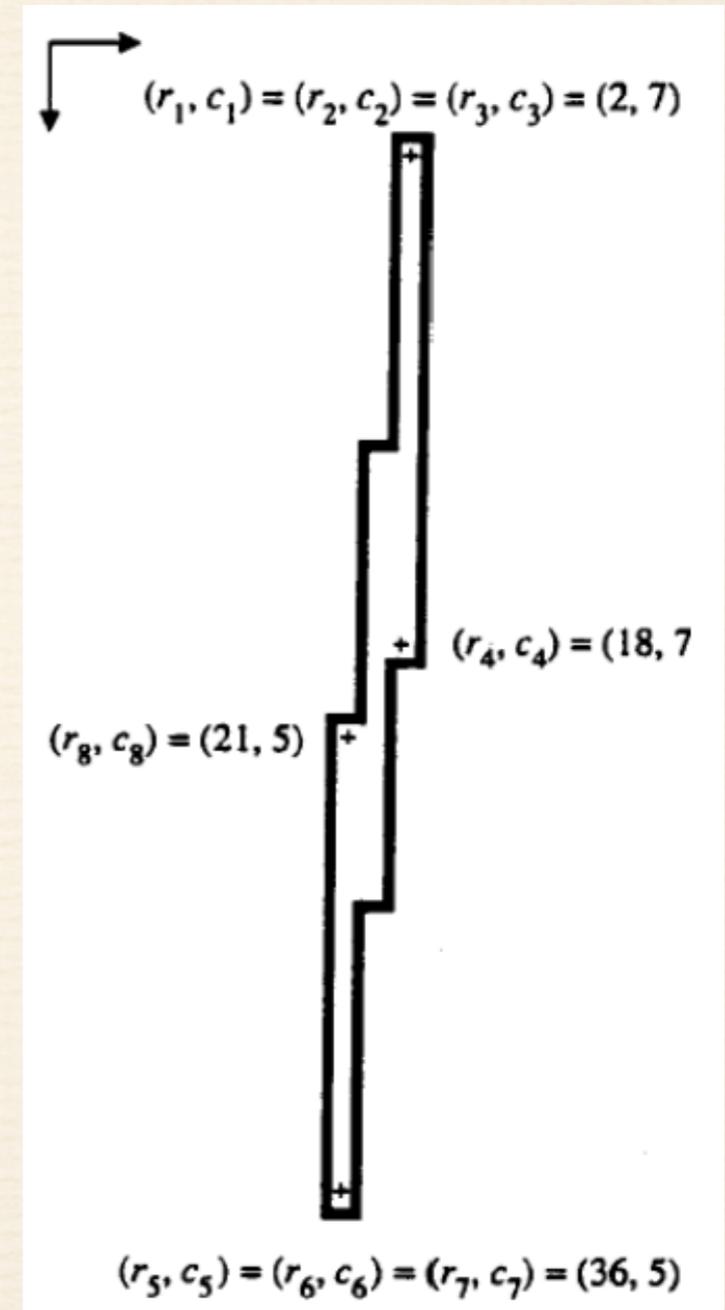
- calculation of the axis length and orientation of a linelike shape

$$M_1 = M_2 = M_3 = \sqrt{(2 - 36)^2 + (7 - 5)^2} + 1.12 = 35.18$$

$$M_4 = \sqrt{(18 - 21)^2 + (7 - 5)^2} + 1.12 = 4.73$$

$$\phi_1 = \phi_2 = \phi_3 = \tan^{-1} \frac{-34}{-(2)} = -93.37^\circ$$

Figure 3.6 Calculation of the axis length and orientation of a linelike shape.



3.2.1 Extremal Points (cont')

➤ calculations for length of sides
base and altitude for a triangle

$$\begin{aligned}
 M_{13} &= M_{23} = \sqrt{(6-26)^2 + (7-9)^2} + 1.12 = 21.22 \\
 M_{14} &= M_{24} = \sqrt{(6-35)^2 + (7-9)^2} + 1.12 = 30.19 \\
 M_{15} &= M_{25} = M_{16} = M_{26} = M_{17} = M_{27} = \\
 &\quad \sqrt{(6-36)^2 + (7-6)^2} + 1.12 = 31.14 \\
 M_{18} &= M_{28} = \sqrt{(6-21)^2 + (7-6)^2} + 1.12 = 16.15 \\
 M_{34} &= \sqrt{(26-35)^2 + (9-9)^2} + 1.12 = 10.12 \\
 M_{35} &= M_{36} = M_{37} = \sqrt{(26-36)^2 + (9-6)^2} + 1.12 = 11.56 \\
 M_{38} &= \sqrt{(26-21)^2 + (9-6)^2} + 1.12 = 6.95 \\
 M_{45} &= M_{46} = M_{47} = \sqrt{(35-36)^2 + (9-6)^2} + 1.12 = 4.28 \\
 M_{48} &= \sqrt{(35-21)^2 + (9-6)^2} + 1.12 = 15.44 \\
 M_{58} &= M_{68} = M_{78} = \sqrt{(36-21)^2 + (6-6)^2} + 1.12 = 16.42
 \end{aligned}$$

$k_1 = 1, k_2 = 4, k_3 = 5$ Let $k_1, k_2,$ and k_3 be any indices maximizing $M_{k_1 k_2} + M_{k_1 k_3}$

$$L = 30.67 = (M_{14} + M_{15})/2$$

$$B = 4.28 = M_{45}$$

$$h = 30.60$$

$$\phi_h = \tan^{-1} \frac{\frac{1}{2}(35+36)-6}{-(\frac{1}{2}(9+6)-7)}$$

$$h = \sqrt{L^2 - \left(\frac{B}{2}\right)^2}$$

$$\phi_h = \tan^{-1} \frac{\frac{1}{2}(r_{k_2} + r_{k_3}) - r_{k_1}}{-[\frac{1}{2}(c_{k_2} + c_{k_3}) - c_{k_1}]}$$

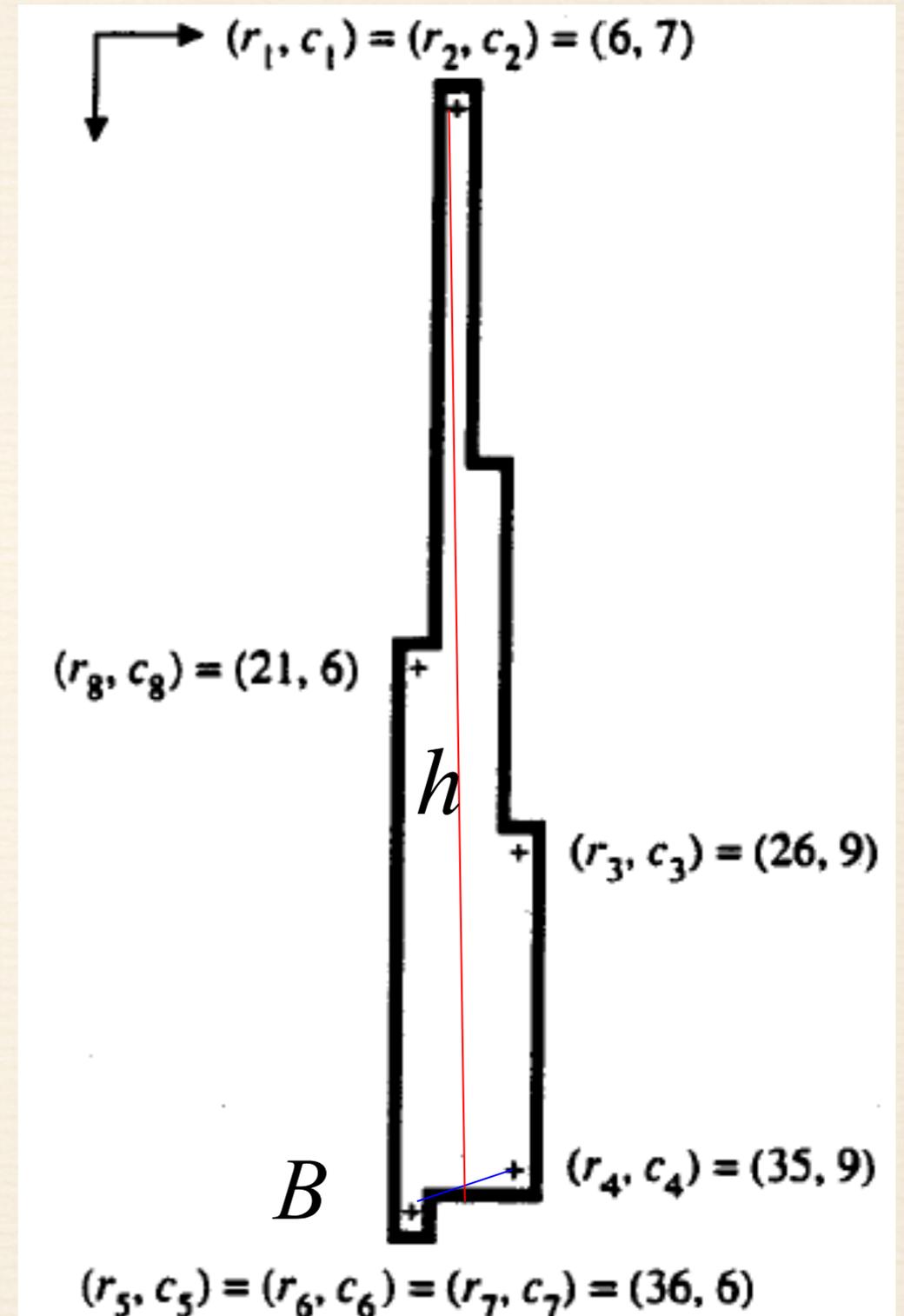


Figure 3.7 Calculations for length of sides, base, and altitude for an example isosceles triangle.

3.2.1 Extremal Points (cont')

➤ geometry of the tilted rectangle Line's length/orientation

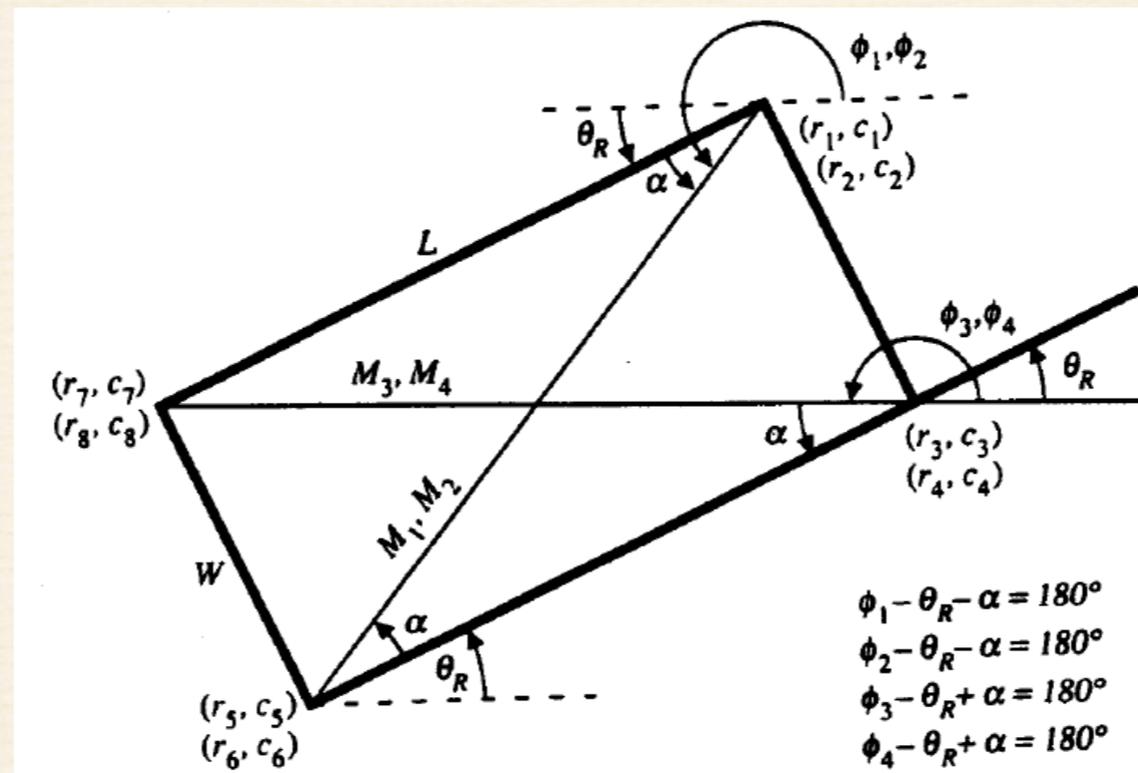


Figure 3.8 Geometry of the tilted rectangle. The diagram shows the relationship between the angular orientation θ_R and the angles of the axes joining opposite pairs of extremal points. Here (r_1, c_1) is the topmost vertex; (r_3, c_3) the rightmost vertex; (r_5, c_5) the bottommost vertex; and (r_7, c_7) the leftmost vertex.

3.2.1 Extremal Points (cont')

➤ calculation for the orientation of an example rectangle

$$M_1 = \sqrt{(9 - 37)^2 + (9 - 38)^2} + 1.12 = 41.43$$

$$M_2 = \sqrt{(9 - 37)^2 + (16 - 31)^2} + 1.12 = 32.88$$

$$M_3 = \sqrt{(13 - 33)^2 + (41 - 6)^2} + 1.12 = 41.43$$

$$M_4 = \sqrt{(20 - 33)^2 + (41 - 6)^2} + 1.12 = 38.46$$

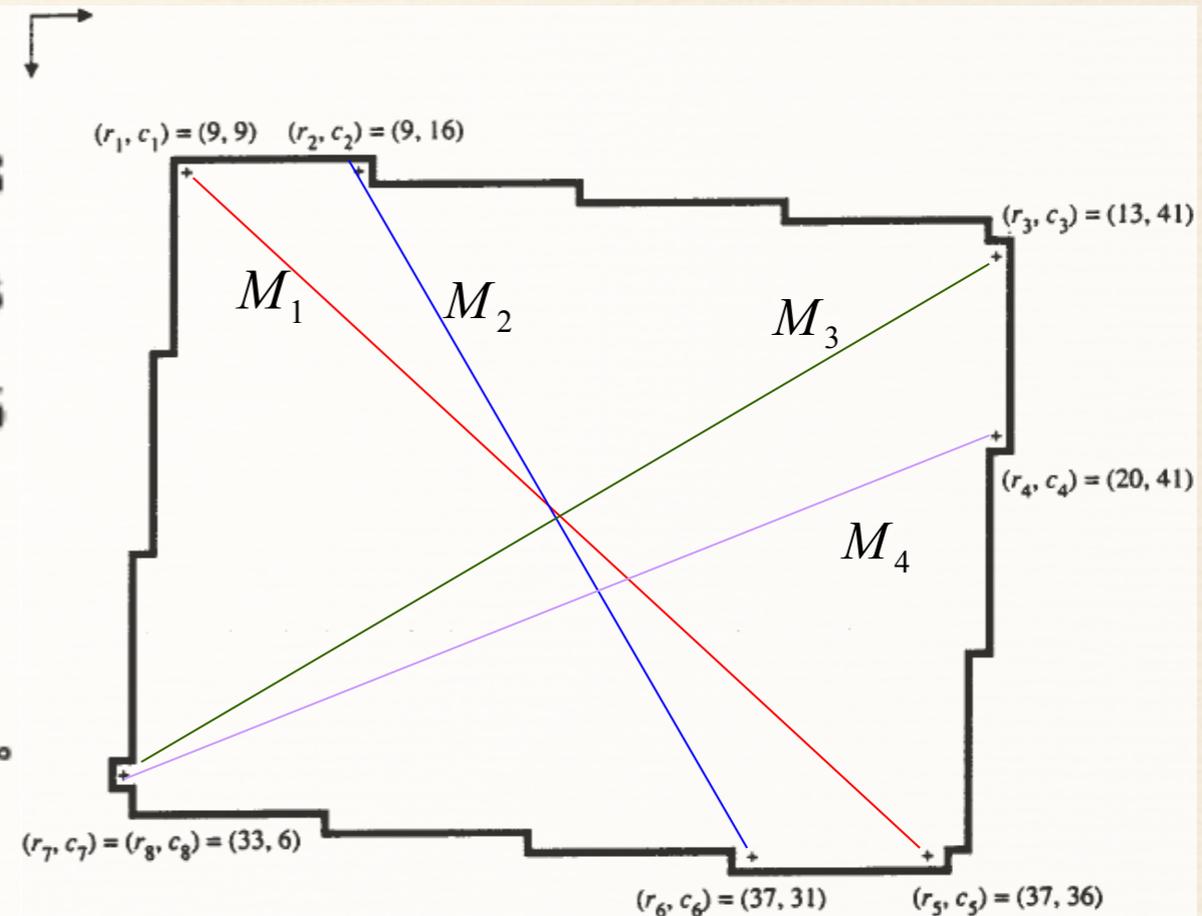
$$M_{(1)} = M_1$$

$$M_{m(1)} = M_3$$

$$\phi_{(1)} = \tan^{-1} \frac{r_1 - r_5}{-(c_1 - c_5)} = \tan^{-1} \frac{9 - 37}{-(9 - 38)} = \tan^{-1} \frac{-28}{29} = -43.99^\circ$$

$$\phi_{m(1)} = \tan^{-1} \frac{r_3 - r_7}{-(c_3 - c_7)} = \tan^{-1} \frac{13 - 33}{-(41 - 6)} = \tan^{-1} \frac{-20}{-35} = -150.26^\circ$$

$$\theta_R = \frac{\phi_{(1)} + \phi_{m(1)}}{2} - 180^\circ = 82.86^\circ$$

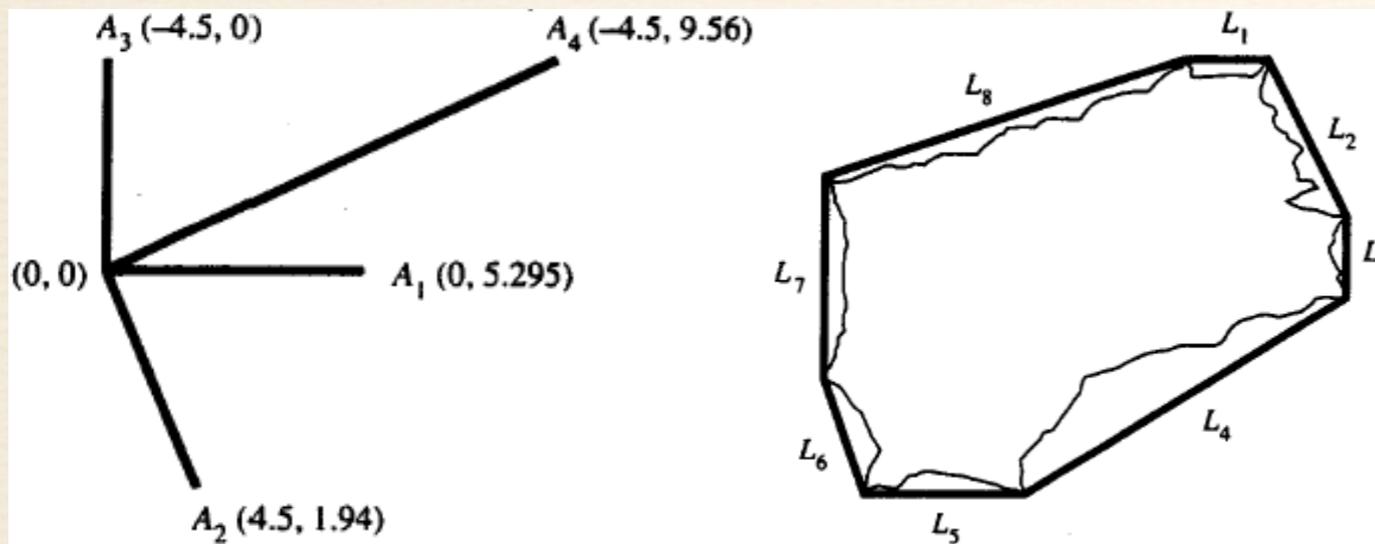


$$\theta_R = \frac{\phi_1 + \phi_{m1}}{2} - 180$$

$$\tan \theta = \tan(\theta + 180^\circ)$$

3.2.1 Extremal Points (cont')

➤ axes and their mates that arise from octagonal-shaped regions



Side length	Extremal point	Axis length	Axis orientation
$L_1 = 3$	$(r_1, c_1) = (2, 13)$	$A_1: 5.295$	0°
$L_2 = 5.51$	$(r_2, c_2) = (2, 15)$		
$L_3 = 3$	$(r_3, c_3) = (6, 17)$	$A_2: 4.935$	-66.9°
$L_4 = 10.55$	$(r_4, c_4) = (8, 17)$		
$L_5 = 5$	$(r_5, c_5) = (13, 9)$	$A_3: 4.5$	90°
$L_6 = 4.28$	$(r_6, c_6) = (13, 5)$		
$L_7 = 6$	$(r_7, c_7) = (10, 4)$	$A_4: 10.575$	25.2°
$L_8 = 10.6$	$(r_8, c_8) = (5, 4)$		

$L_1 = c_1 - c_2 + 1$	$A_1 = \frac{(L_1 + L_5)}{2}$
$L_2 = \sqrt{(r_2 - r_3)^2 + (c_2 - c_3)^2} + Q(\theta_2)$	
$L_3 = r_3 - r_4 + 1$	$A_2 = \frac{(L_2 + L_6)}{2}$
$L_4 = \sqrt{(r_4 - r_5)^2 + (c_4 - c_5)^2} + Q(\theta_4)$	
$L_5 = c_5 - c_6 + 1$	$A_3 = \frac{(L_3 + L_7)}{2}$
$L_6 = \sqrt{(r_6 - r_7)^2 + (c_6 - c_7)^2} + Q(\theta_2)$	
$L_7 = r_7 - r_8 + 1$	$A_4 = \frac{(L_4 + L_8)}{2}$
$L_8 = \sqrt{(r_8 - r_1)^2 + (c_8 - c_1)^2} + Q(\theta_4)$	

Figure 3.10 Axes and their mates that arise from octagonal-shaped regions and their extremal points.

3.2.2 Spatial Moments

- Second-order row moment

$$\mu_{rr} = \frac{1}{A} \sum_{(r,c) \in R} (r - \bar{r})^2$$

- Second-order mixed moment

$$\mu_{rc} = \frac{1}{A} \sum_{(r,c) \in R} (r - \bar{r})(c - \bar{c})$$

- Second-order column moment

$$\mu_{cc} = \frac{1}{A} \sum_{(r,c) \in R} (c - \bar{c})^2$$

3.2.3 Mixed Spatial Gray Level Moments

- region properties: position, extent, shape, gray level properties
- Second-order mixed gray level spatial moments

$$\mu_{rg} = \frac{1}{A} \sum_{(r,c) \in R} (r - \bar{r}) [I(r, c) - \mu]$$

$$\mu_{cg} = \frac{1}{A} \sum_{(r,c) \in R} (c - \bar{c}) [I(r, c) - \mu]$$

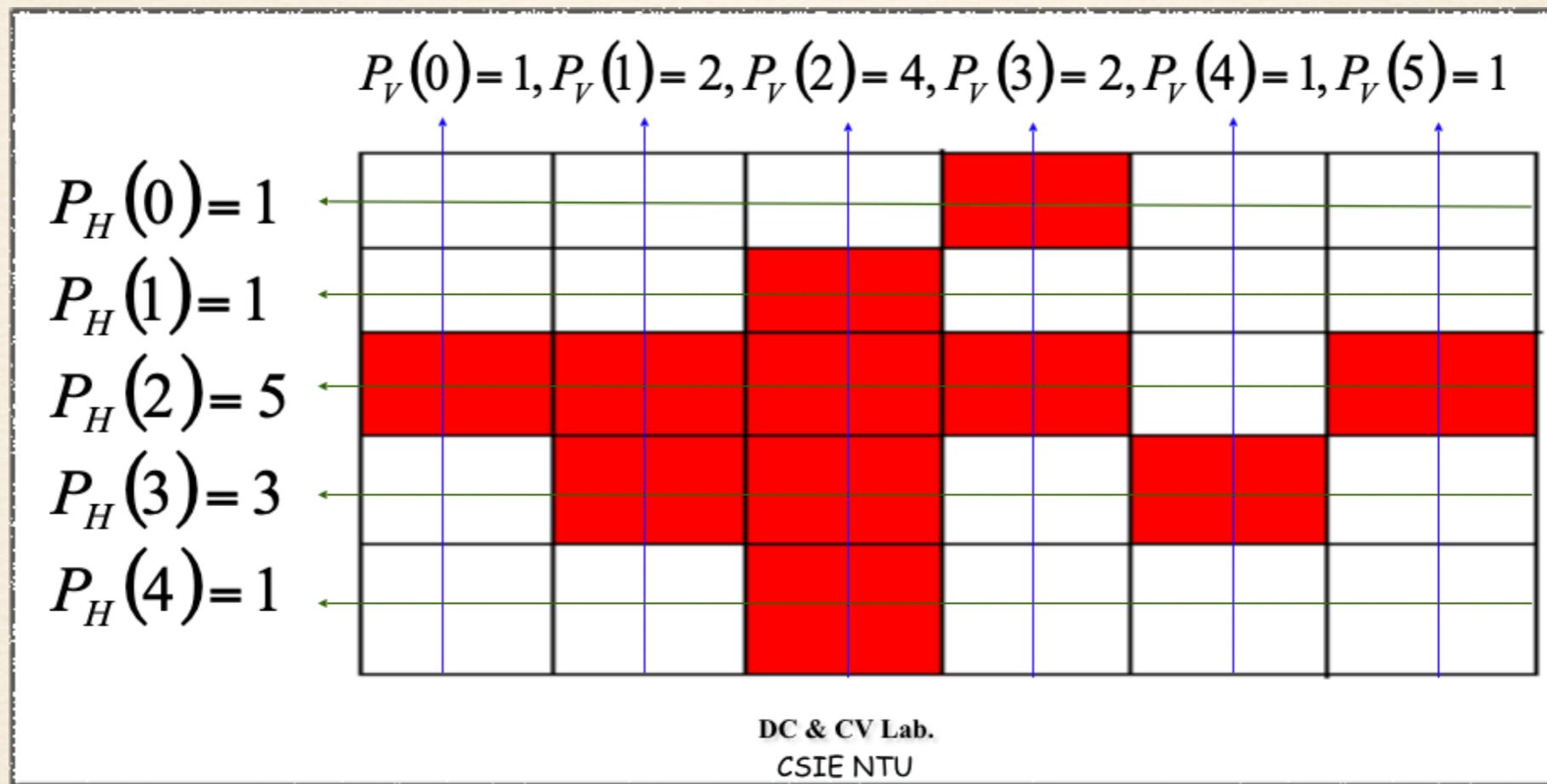
3.3 Signature Properties



3.3 Signature Properties (cont')

➤ vertical projection $P_V(c) = \#\{r|(r, c) \in R\}$

➤ horizontal projection $P_H(r) = \#\{c|(r, c) \in R\}$



3.3 Signature Properties (cont')

- diagonal projection from lower left to upper right

$$P_D(d) = \#\{(r, c) \in R \mid r + c = d\}$$

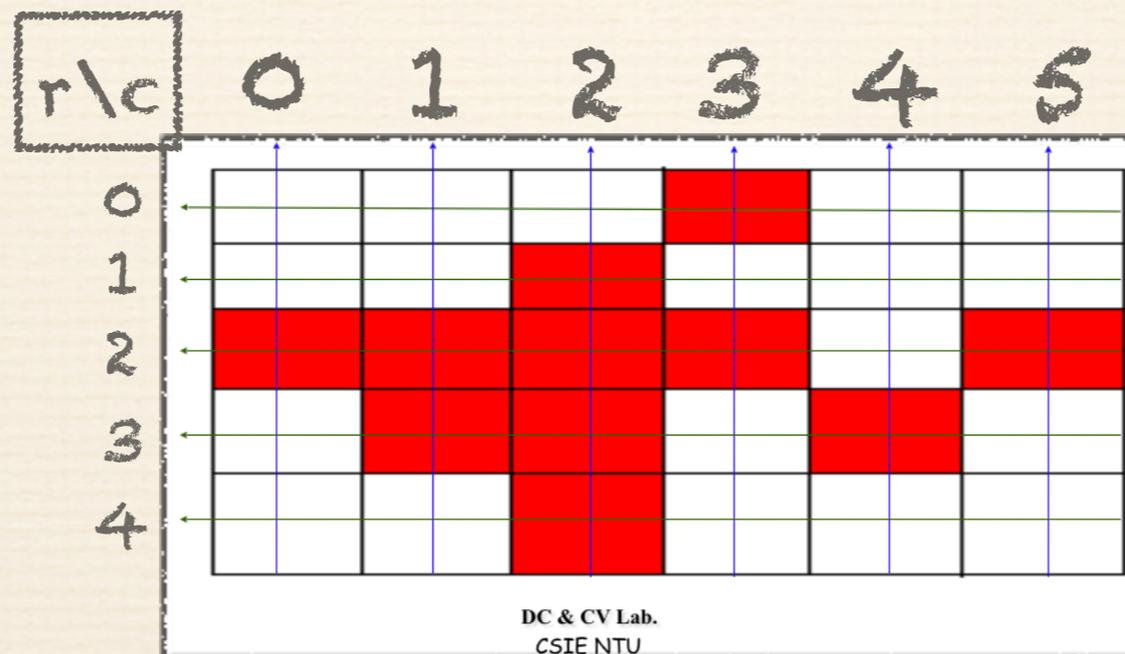
- diagonal projection from upper left to lower right

$$P_E(e) = \#\{(r, c) \in R \mid r - c = e\}$$

- Area

$$A = \sum_{(r,c) \in R} 1 = \sum_r \sum_{\{c \mid (r,c) \in R\}} 1 = \sum_r P_H(r)$$

So does column



3.3 Signature Properties (cont')

➤ *rmin*: top row of bounding rectangle

$$rmin = \min\{r | (r, c) \in R\} = \min\{r | P_H(r) \neq 0\}$$

➤ *rmax*; bottom row of bounding rectangle

$$rmax = \max\{r | (r, c) \in R\} = \max\{r | P_H(r) \neq 0\}$$

➤ *cmin*: leftmost column of bounding rectangle

$$cmin = \min\{c | (r, c) \in R\} = \min\{c | P_V(c) \neq 0\}$$

➤ *cmax*: rightmost column of bounding rectangle

$$cmax = \max\{c | (r, c) \in R\} = \max\{c | P_V(c) \neq 0\}$$

3.3 Signature Properties (cont')

➤ Area

$$A = \sum_{(r,c) \in R} 1 = \sum_r \sum_{\{c|(r,c) \in R\}} 1 = \sum_r P_H(r)$$

So does column

➤ row centroid

$$\begin{aligned} \bar{r} &= \frac{1}{A} \sum_{(r,c) \in R} r = \frac{1}{A} \sum_r \sum_{\{c|(r,c) \in R\}} r \\ &= \frac{1}{A} \sum_r r \sum_{\{c|(r,c) \in R\}} 1 = \frac{1}{A} \sum_r r P_H(r) \end{aligned}$$

➤ column centroid

$$\begin{aligned} \bar{c} &= \frac{1}{A} \sum_{(r,c) \in R} c = \frac{1}{A} \sum_c \sum_{\{r|(r,c) \in R\}} c \\ &= \frac{1}{A} \sum_c c \sum_{\{r|(r,c) \in R\}} 1 = \frac{1}{A} \sum_c c P_V(c) \end{aligned}$$

➤ diagonal centroid

$$\bar{d} = \frac{1}{A} \sum_d d P_D(d) \quad \bar{e} = \frac{1}{A} \sum_e e P_E(e)$$

3.3 Signature Properties (cont')

- second row moment from horizontal projection

$$\mu_{rr} = \frac{1}{A} \sum_r (r - \bar{r})^2 P_H(r)$$


- second column moment from vertical projection

$$\mu_{cc} = \frac{1}{A} \sum_c (c - \bar{c})^2 P_V(c)$$


- second diagonal moment

$$\mu_{dd} = \frac{1}{A} \sum_d (d - \bar{d})^2 P_D(d)$$


3.3 Signature Properties (cont')

$$\mu_{rr} = \frac{1}{A} \sum_r (r - \bar{r})^2 P_H(r)$$

$$(0 - \bar{r}) * P_H(0) = (0 - \bar{r}) * 1$$

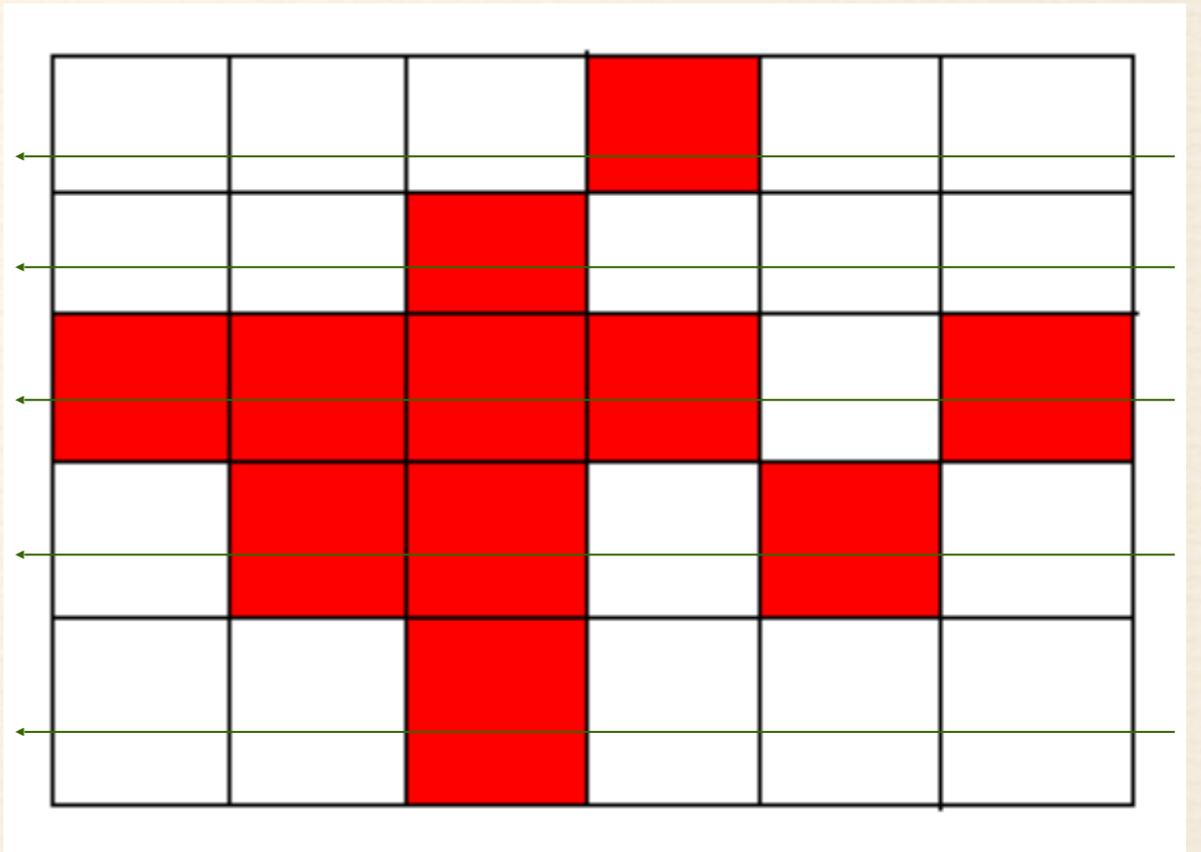
$$(1 - \bar{r}) * P_H(1) = (1 - \bar{r}) * 1$$

$$(2 - \bar{r}) * P_H(2) = (2 - \bar{r}) * 5$$

$$(3 - \bar{r}) * P_H(3) = (3 - \bar{r}) * 3$$

$$(4 - \bar{r}) * P_H(4) = (4 - \bar{r}) * 1$$

$$P_H(r) = \#\{c | (r, c) \in R\}$$



3.3 Signature Properties (cont')

➤ second diagonal moment related to $\mu_{rc}, \mu_{rr}, \mu_{cc}$

$$\begin{aligned}\mu_{dd} &= \frac{1}{A} \sum_d \sum_{\{(r,c) \in R \mid r+c=d\}} (r+c-\bar{r}-\bar{c})^2 \\ &= \frac{1}{A} \sum_{(r,c) \in R} [(r-\bar{r}) + (c-\bar{c})]^2 \\ &= \frac{1}{A} \sum_{(r,c) \in R} (r-\bar{r})^2 + 2(r-\bar{r})(c-\bar{c}) + (c-\bar{c})^2 \\ &= \mu_{rr} + 2\mu_{rc} + \mu_{cc}\end{aligned}$$

➤ second mixed moment can be obtained from projection

$$\mu_{rc} = \frac{\mu_{dd} - \mu_{rr} - \mu_{cc}}{2}$$

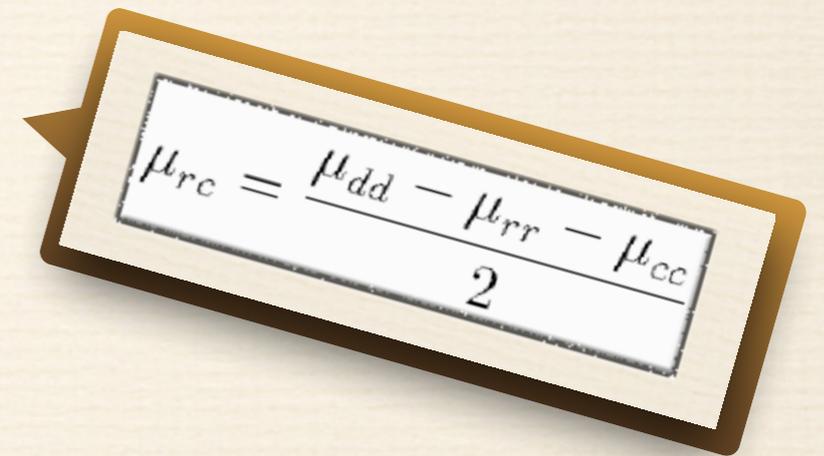
3.3 Signature Properties (cont')

- second diagonal moment related to $\mu_{rc}, \mu_{rr}, \mu_{cc}$

$$\mu_{ee} = \mu_{rr} - 2\mu_{rc} + \mu_{cc}$$

- second mixed moment can be obtained from projection

$$\mu_{rc} = \frac{\mu_{rr} + \mu_{cc} - \mu_{ee}}{2}$$


$$\mu_{rc} = \frac{\mu_{dd} - \mu_{rr} - \mu_{cc}}{2}$$

- mixed moment μ_{rc} obtained directly from μ_{dd} and μ_{ee}

$$\mu_{rc} = \frac{\mu_{dd} - \mu_{ee}}{4}$$

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

- determine center $(\Delta x, \Delta y)$ of rectangle by corner location
- side lengths w, h orientation angle θ

clockwise

1. Rotation matrix :

$$\begin{pmatrix} x_{rot} \\ y_{rot} \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

2. + Shift :

$$\begin{pmatrix} a_1 \\ b_1 \end{pmatrix} = \begin{pmatrix} \cos \theta & \sin \theta \\ -\sin \theta & \cos \theta \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} + \begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix}$$

3. coordinate $(\Delta x, \Delta y)$:

$$\begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} = \begin{pmatrix} a_1 + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta \\ b_1 - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta \end{pmatrix}$$

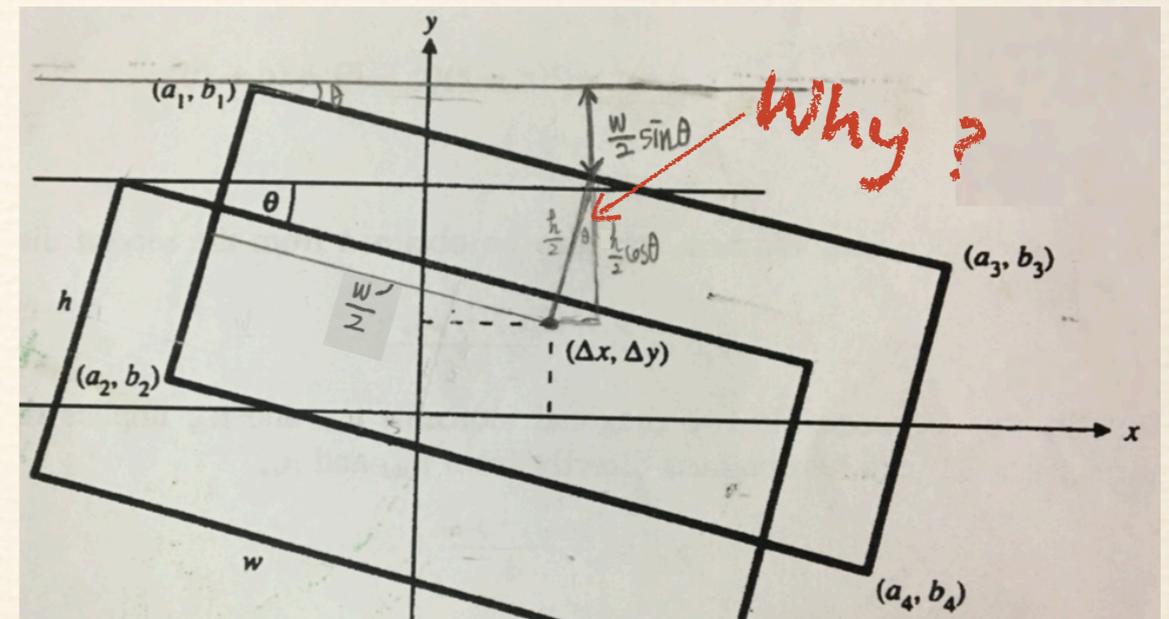
Why ?

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

➤ geometry for determining the translation of the center of a rectangle

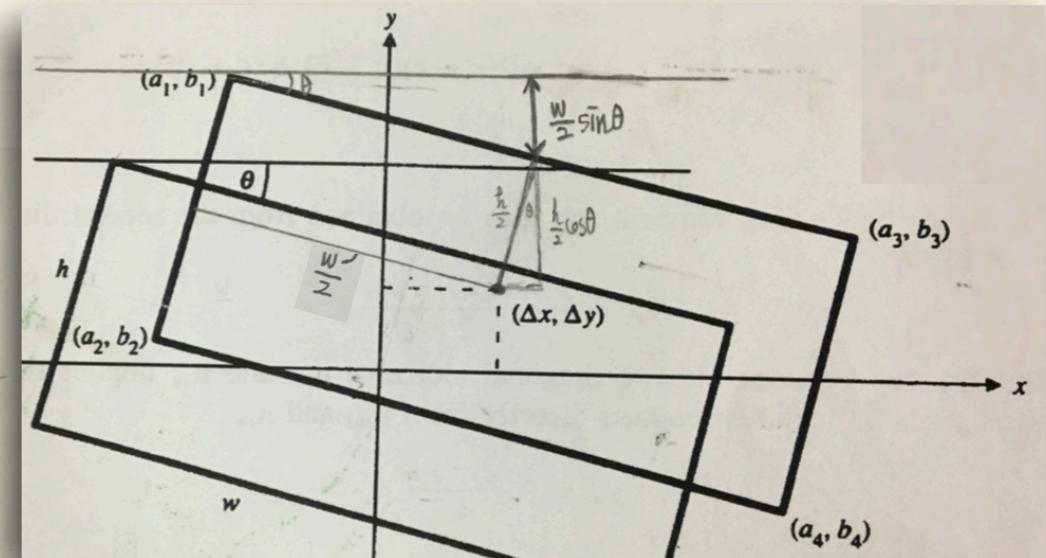
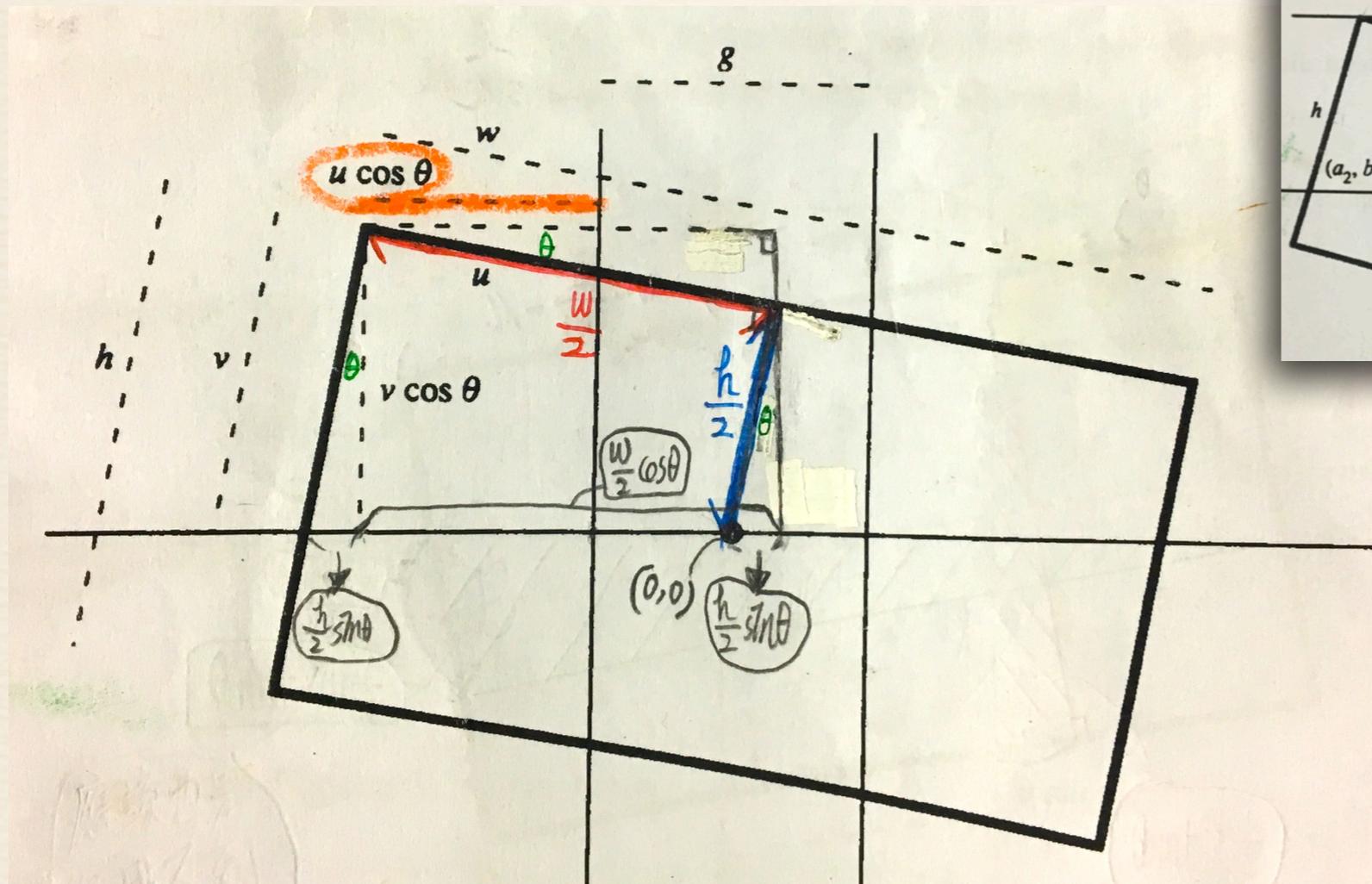
➤ in terms of :

1. the location of one corner : (a_1, b_1)
2. the length of its sides : w, h
3. its orientation angle : θ



$$\begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} = \begin{pmatrix} a_1 + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta \\ b_1 - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta \end{pmatrix}$$

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')



Upon substituting $-g/2 - u \cos \theta$ for a_1 , and $v \cos \theta$ for b_1 , we obtain

$$\begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} = \begin{pmatrix} \frac{-g}{2} - u \cos \theta + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta \\ v \cos \theta - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta \end{pmatrix}$$

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

➤ Calculate each area after our rotation

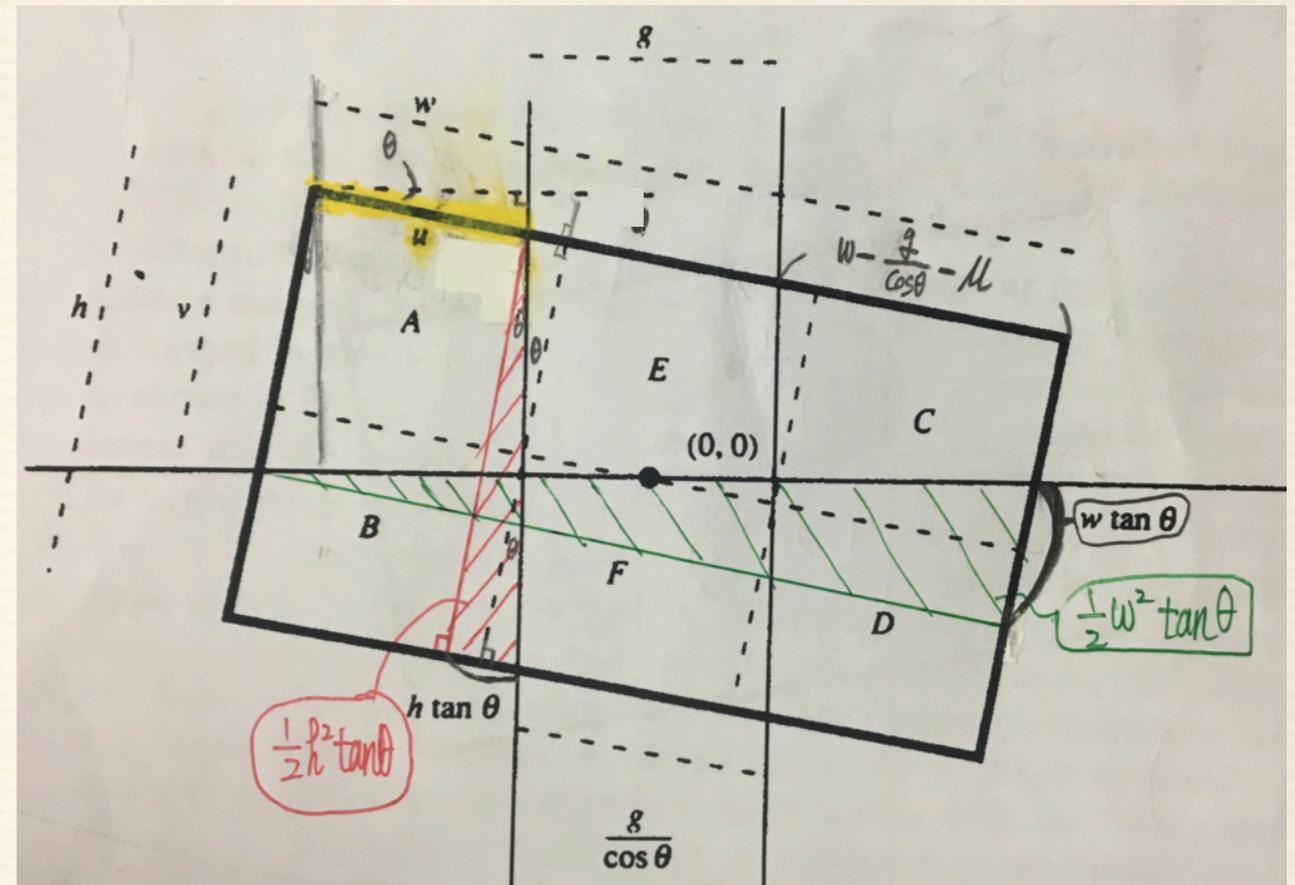
$$A + B = uh + \frac{1}{2}h^2 \tan \theta$$

$$C + D = \left(w - \frac{g}{\cos \theta} - u \right) h - \frac{1}{2}h^2 \tan \theta$$

$$(C + D) - (A + B) = \left(w - \frac{g}{\cos \theta} \right) h - 2uh - h^2 \tan \theta$$

$$2uh = -(C + D) + (A + B) + \left(w - \frac{g}{\cos \theta} \right) h - h^2 \tan \theta$$

$$\rightarrow u = \frac{(A + B) - (C + D)}{2h} + \frac{1}{2} \left(w - \frac{g}{\cos \theta} \right) - \frac{1}{2}h \tan \theta$$



3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

➤ Calculate each area after our rotation

$$A + E + C = vw - \frac{1}{2}w^2 \tan \theta$$

$$B + F + D = (h - v)w + \frac{1}{2}w^2 \tan \theta$$

$$\begin{aligned} (A + E + C) - (B + F + D) &= vw - \frac{1}{2}w^2 \tan \theta - hw + vw - \frac{1}{2}w^2 \tan \theta \\ &= 2vw - hw - w^2 \tan \theta \end{aligned}$$

$$\begin{aligned} 2vw &= (A + E + C) - (B + F + D) + hw + w^2 \tan \theta \\ \rightarrow v &= \frac{(A + E + C) - (B + F + D) + hw + w^2 \tan \theta}{2w} \end{aligned}$$

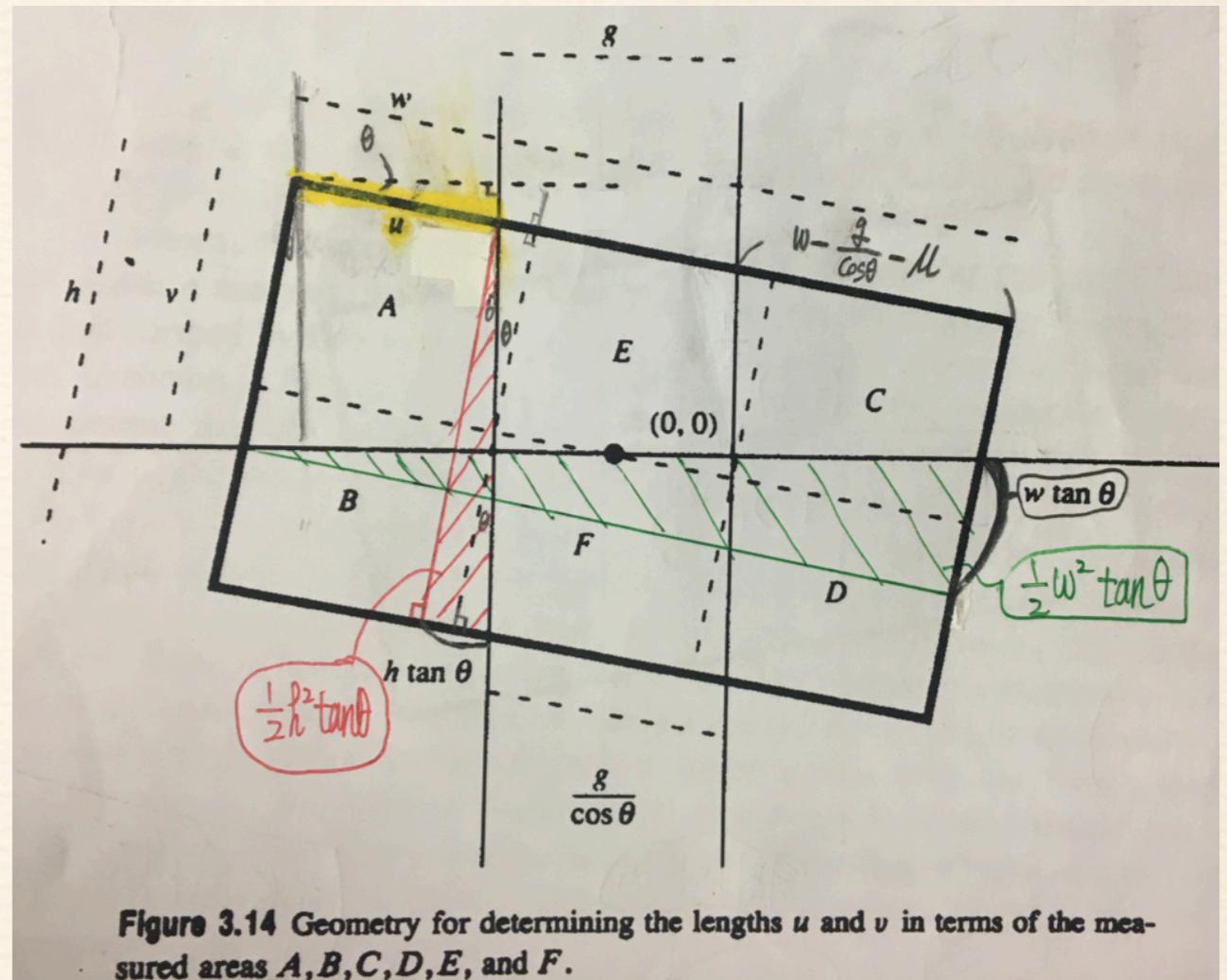


Figure 3.14 Geometry for determining the lengths u and v in terms of the measured areas A, B, C, D, E , and F .

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

$$\begin{pmatrix} \Delta x \\ \Delta y \end{pmatrix} = \begin{pmatrix} \frac{-g}{2} - u \cos \theta + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta \\ v \cos \theta - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta \end{pmatrix}$$

$$\rightarrow u = \frac{(A+B) - (C+D)}{2h} + \frac{1}{2} \left(w - \frac{g}{\cos \theta} \right) - \frac{1}{2} h \tan \theta$$

$$\Delta x = \frac{-g}{2} - u \cos \theta + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta$$

$$\Delta x = \frac{-g}{2} - \left[\frac{(A+B) - (C+D)}{2h} + \frac{1}{2} \left(w - \frac{g}{\cos \theta} \right) - \frac{1}{2} h \tan \theta \right] \cos \theta + \frac{w}{2} \cos \theta - \frac{h}{2} \sin \theta$$

$$\Delta x = \frac{(C+D) - (A+B)}{2h} \cos \theta$$

$$\rightarrow v = \frac{(A+E+C) - (B+F+D)}{2w} + \frac{h}{2} + \frac{w}{2} \tan \theta$$

$$\Delta y = v \cos \theta - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta$$

$$= \left[\frac{(A+E+C) - (B+F+D)}{2w} + \frac{h}{2} + \frac{w}{2} \tan \theta \right] \cos \theta - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta$$

$$= \frac{(A+E+C) - (B+F+D)}{2w} \cos \theta + \frac{h}{2} \cos \theta + \frac{w}{2} \sin \theta - \frac{w}{2} \sin \theta - \frac{h}{2} \cos \theta$$

$$= \frac{(A+E+C) - (B+F+D)}{2w} \cos \theta$$

3.3.1 Signature Analysis to Determine the Center and Orientation of a Rectangle (cont')

$$\Delta x = \frac{(C + D) - (A + B)}{2h} \cos \theta$$

$$\Delta y = \frac{(A + E + C) - (B + F + D)}{2w} \cos \theta$$

where rotation angle

$$E + F = \frac{hg}{\cos \theta}$$

$$\cos \theta = \frac{hg}{E + F}$$

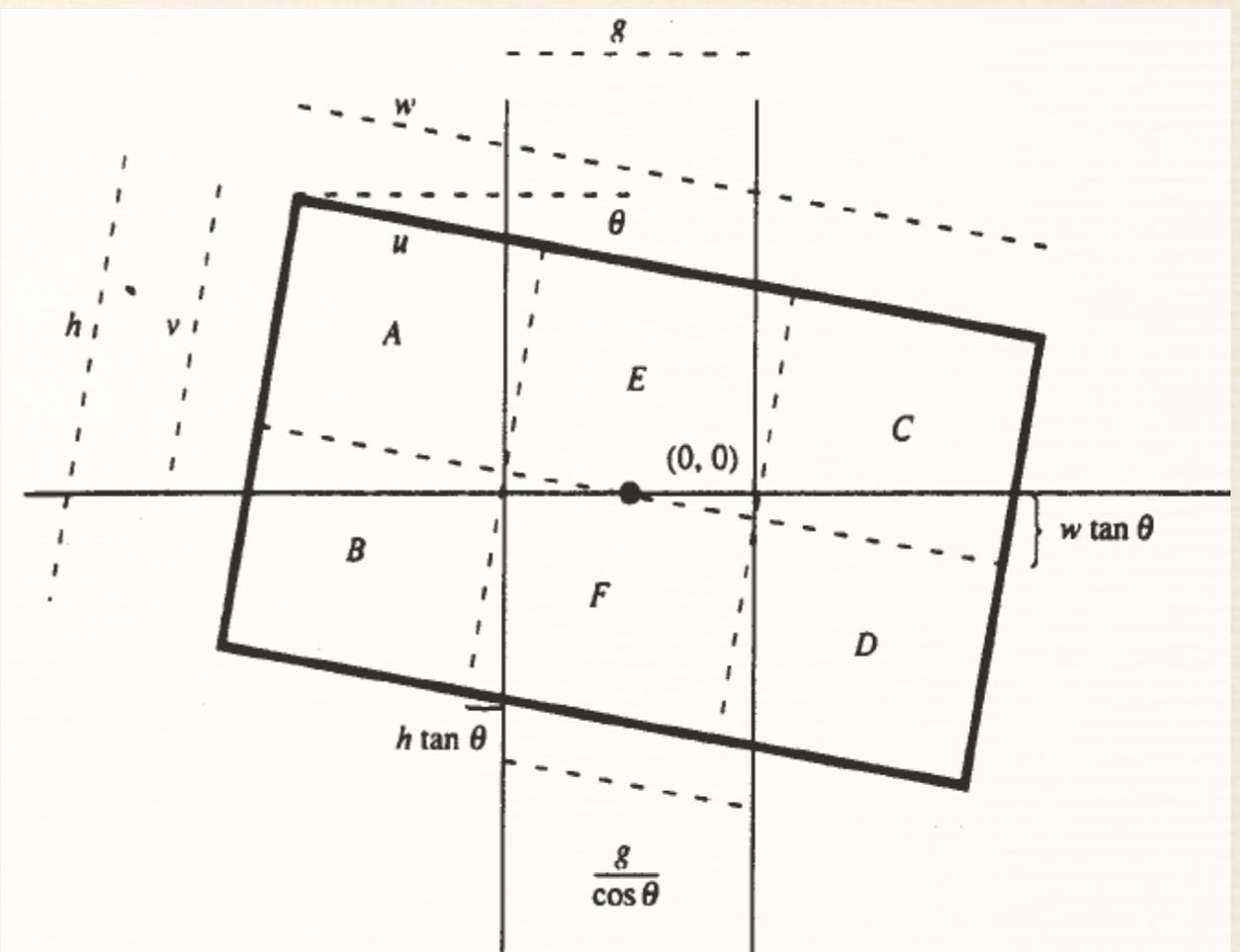
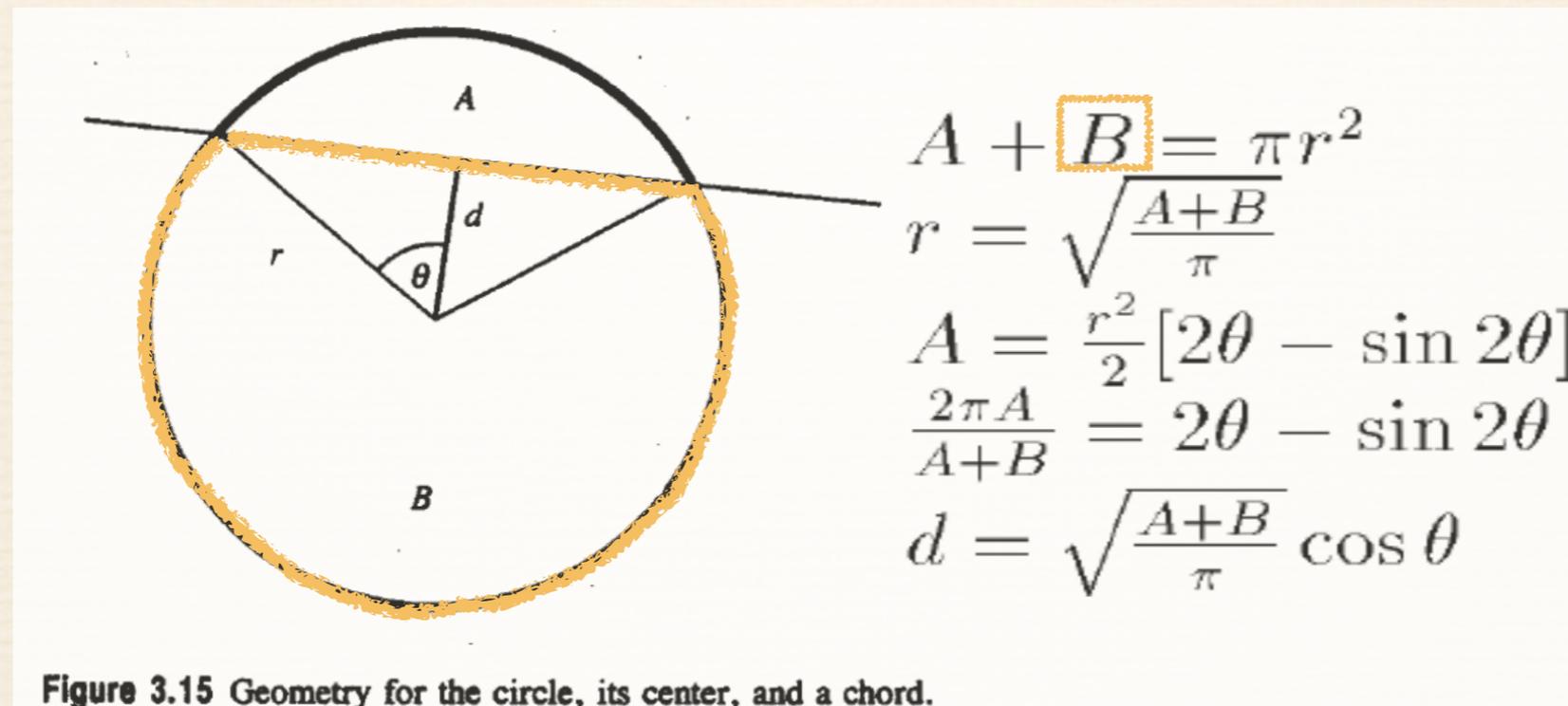


Figure 3.14 Geometry for determining the lengths u and v in terms of the measured areas $A, B, C, D, E,$ and F .

3.3.2 Signature Analysis to Determine the Center and Orientation of a Circle

- partition the circle into four quadrants formed by two orthogonal lines which meet inside the circle
- geometry for the circle, its center, and a chord

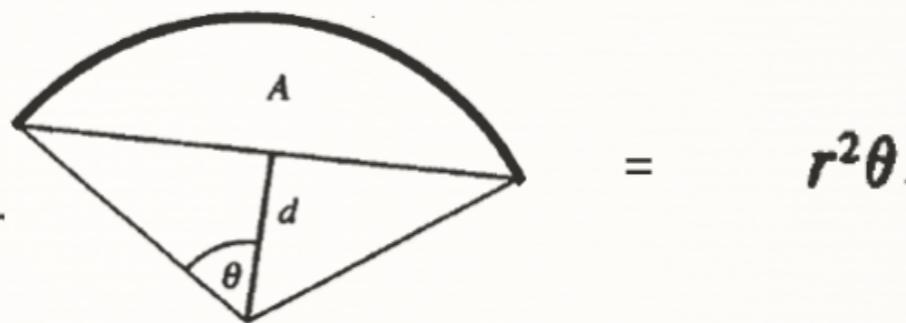
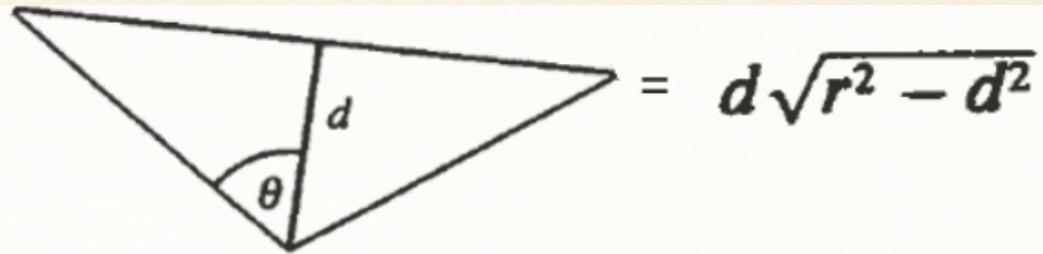
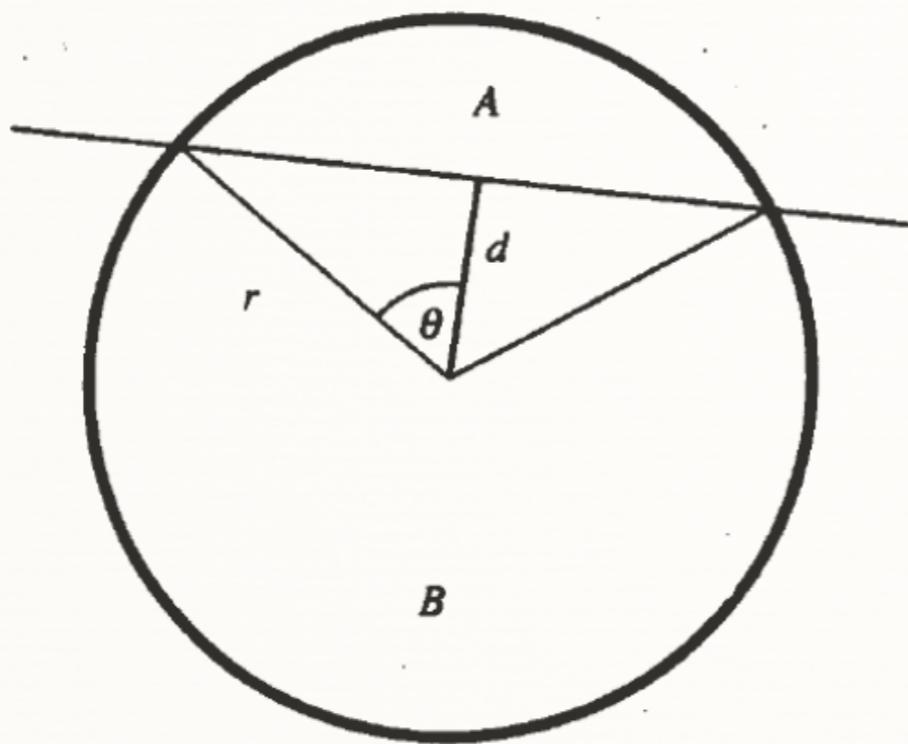


Why?

Figure 3.15 Geometry for the circle, its center, and a chord.

3.3.2 Signature Analysis to Determine the Center and Orientation of a Circle (cont')

$$\theta = \cos^{-1} \frac{d}{r}$$



$$A = r^2 \cos^{-1} \frac{d}{r} - d \sqrt{r^2 - d^2}$$

$$= r^2 \left[\cos^{-1} \frac{d}{r} - \frac{d}{r} \sqrt{1 - \left(\frac{d}{r}\right)^2} \right]$$

$$= \frac{r^2}{2} [2\theta - \sin 2\theta]$$

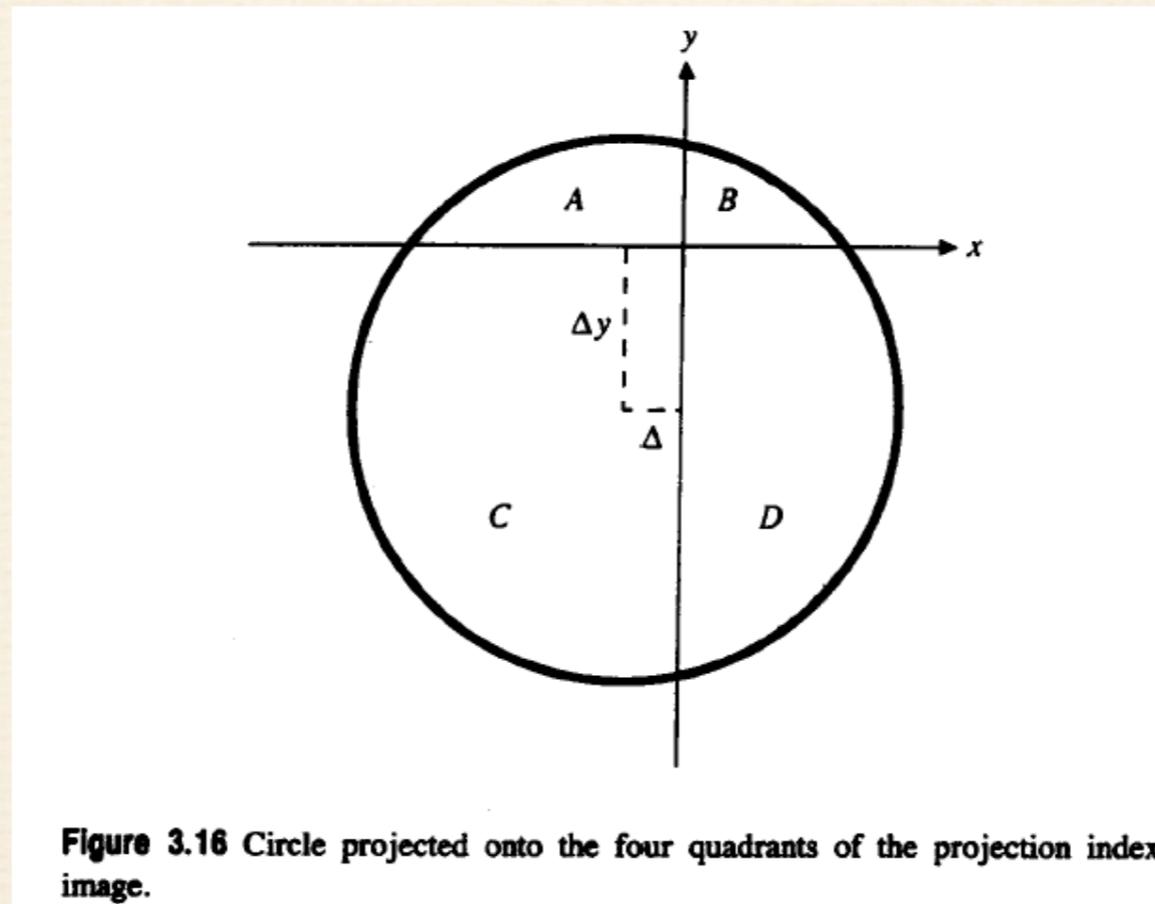
由 $\begin{cases} \frac{d}{r} = \cos \theta \\ \sqrt{1 - \left(\frac{d}{r}\right)^2} = \sqrt{1 - \cos^2 \theta} = \sin \theta \end{cases}$

得 $2 \frac{d}{r} \sqrt{1 - \left(\frac{d}{r}\right)^2} = 2 \cos \theta \sin \theta = \sin 2\theta$

Figure 3.15 Geometry for the circle, its center, and a chord.

3.3.2 Signature Analysis to Determine the Center and Orientation of a Circle (cont')

- circle projected onto the four quadrants of the projection index image



3.3.2 Signature Analysis to Determine the Center and Orientation of a Circle (cont')

- each quadrant area from histogram of the masked projection
- Δy is positive if $A + B > C + D$ otherwise it is negative

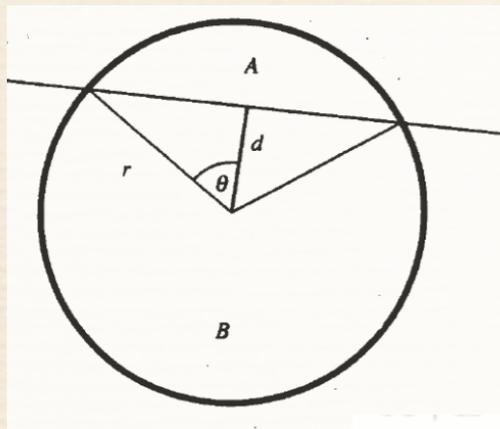
$$A = \frac{r^2}{2} [2\theta - \sin 2\theta]$$

Think of $A+B$ as $2A$
 $A+B+C+D = \pi r^2$

$$|\Delta y| = \sqrt{\frac{A+B+C+D}{\pi}} \cos \theta_y$$

$$\frac{2\pi(A+B)}{A+B+C+D} = 2\theta_y - \sin 2\theta_y$$

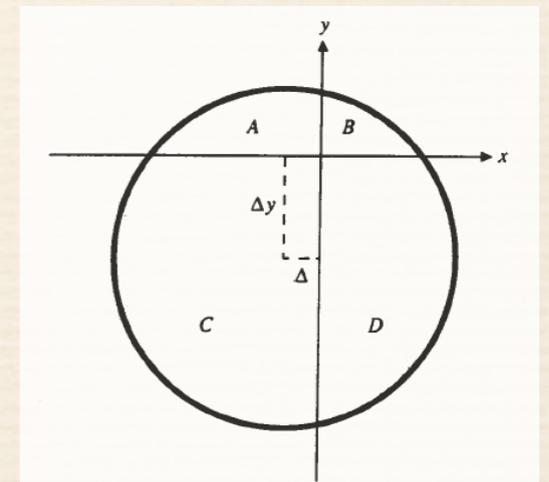
- Δx is positive if $B + D > A + C$, otherwise it is negative



$$d = \sqrt{\frac{A+B}{\pi}} \cos \theta$$

$$|\Delta x| = \sqrt{\frac{A+B+C+D}{\pi}} \cos \theta_x$$

$$\frac{2\pi(B+D)}{A+B+C+D} = 2\theta_x - \sin 2\theta_x$$



3.4 Summary

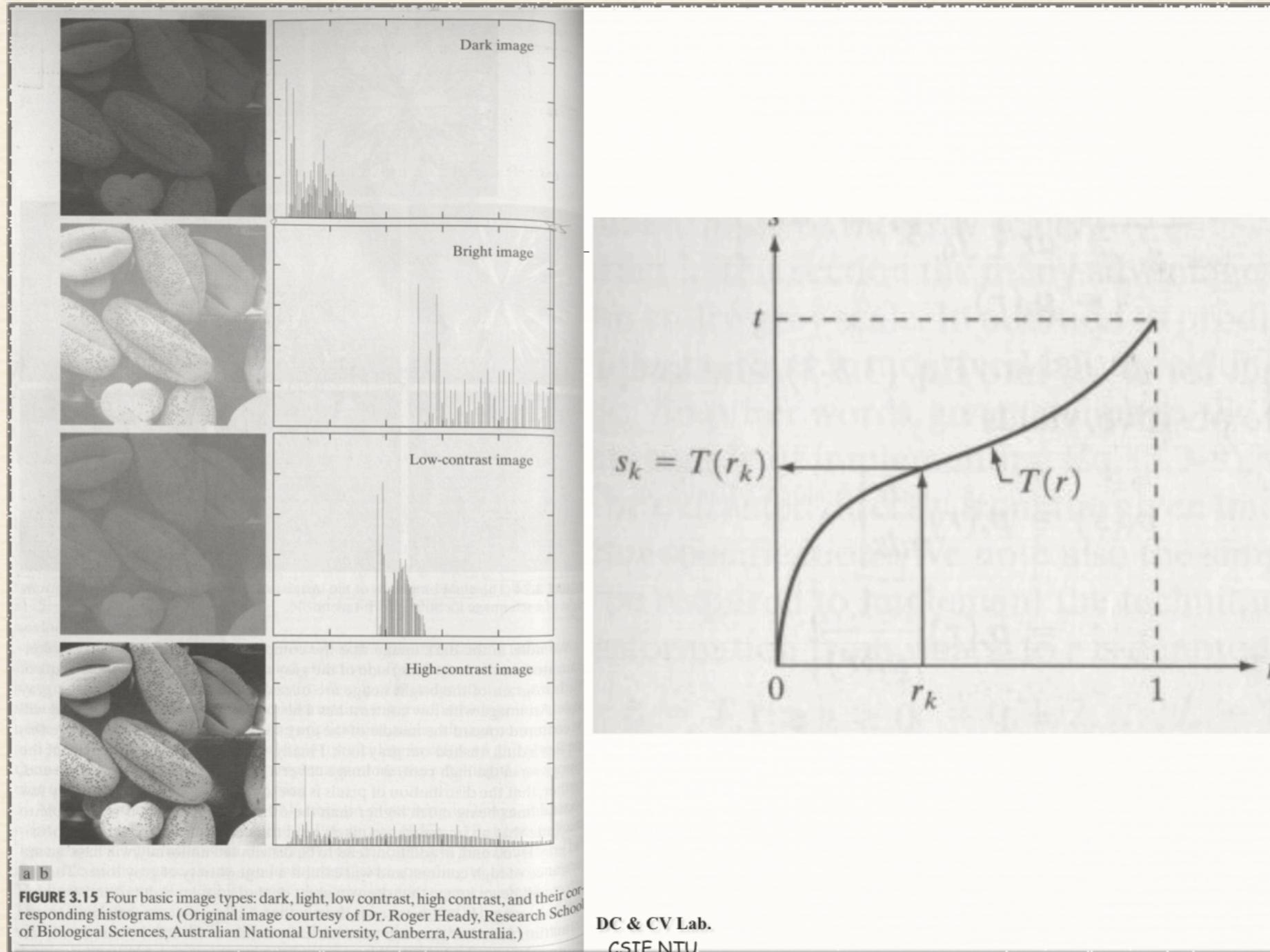
- region properties from
 - connected components
 - or signature analysis

Histogram Equalization

(Homework)

- a method in image processing of contrast adjustment using the image's histogram
- pixel transformation $s = T(r)$
- r, s : original, new intensity, T : transformation
- $T(r)$ single-valued, monotonically increasing
- $0 \leq T(r) \leq 255$ for $0 \leq r \leq 255$

Histogram Equalization (Homework)



Histogram Equalization (Homework)

➤ histogram equalization histogram

linearization

$$s_k = 255 \sum_{j=0}^k \frac{n_j}{n}$$

➤ $k = 0, 1, \dots, 255$, n_j : number of pixels with intensity j

➤ n : total number of pixels

➤ for every pixel if $I(im, i, j) = k$ then $I(imhe, i, j) = s_k$

Histogram Equalization (Homework)



- Write a program to do histogram equalization
- Write a program to generate images and histograms :
 - (a) original image and its histogram
 - (b) image with intensity divided by 3 and its histogram
 - (c) image after applying histogram equalization to (b) and its histogram

Histogram Equalization (Homework)

- Project due **Oct. 8** :
- More information on our course page